

# Architecture Decision Records (ADR)

## Architecture Decision Records — Bilko

“ **Project:** Bilko **Version:** 1.1 **Date:** 2026-02-24 **Author:** Petter Graff (ADR-001 to ADR-006), Security-Test-Writer Agent (ADR-007 to ADR-013) **Status:** Active

### Document History

Version	Date	Author	Changes
0.1	2026-02-23	Petter Graff	Initial draft — ADR-001 to ADR-006
1.1	2026-02-24	Security-Test-Writer	Added ADR-007 to ADR-013 — auth, state, framework, hosting, ORM, validation, router

## ADR-001 — Turborepo Monorepo with Separate Packages

**ADR Number:** ADR-001 **Title:** Use Turborepo monorepo with separate npm packages for core and country plugins **Date:** 2026-02-23 **Author:** Petter Graff  
**Status:** Accepted

# 1. Context

## 1.1 Situation

Bilko is a multi-country accounting SaaS with: (1) a Next.js frontend, (2) an Express backend, (3) a country-agnostic accounting engine, and (4) three country-specific regulatory plugins. These components share TypeScript types and business logic but must be independently versioned and testable.

## 1.2 Forces & Constraints

### Technical forces:

- TypeScript types (Prisma models, API response shapes) must be shared between frontend and backend without duplication
- Country plugins must be independently releasable (a VAT rate change in Serbia should not require redeploying Croatia logic)
- Build times must remain fast as the codebase grows

### Business forces:

- MVP must launch quickly; tooling complexity must be low
- Team is small — cannot manage multiple separate repositories

## 1.3 Problem Statement

“**We need to decide:** How to organize the Bilko codebase so that frontend, backend, accounting engine, and country plugins share code but can be independently versioned and tested.”

# 2. Decision

**We will:** Use Turborepo to manage a monorepo with the structure `apps/web`, `apps/api`, `packages/core`, `packages/database`, `packages/country-{rs|ba|hr}`, `packages/ui`.

**Rationale:** Turborepo provides incremental builds, shared TypeScript configuration, and workspace management without the overhead of publishing packages to npm. The plugin architecture is enforced at the package boundary — country plugins import `@bilko/core` but not each other.

## 3. Alternatives Considered

### Option A: Turborepo Monorepo ? Selected

**Pros:**

- Fast incremental builds — only rebuilds changed packages
- Shared TypeScript types across all apps and packages
- Country plugins are independent packages — different release cadence per country regulation
- Single repo — one PR, one CI run, one git history

**Cons:**

- Turborepo learning curve for new developers
- All packages share the same git repo — sensitive to large PRs

**Cost/Effort:** Low — Turborepo setup is ~1 day

### Option B: Separate Git Repositories (polyrepo)

**Pros:**

- Maximum isolation between packages
- Per-repo CI/CD pipelines

**Cons:**

- Type sharing requires publishing to npm registry — adds publish/version management overhead
- Cross-repo refactoring is painful
- Slow for a small team

**Why not chosen:** Type sharing overhead is too high for MVP pace.

# Option C: Single Package (everything in one `apps/api` and `apps/web`)

## Pros:

- Simplest setup — no workspace config

## Cons:

- Cannot independently version or test the accounting engine
- Country tax logic is tangled with API routes
- Cannot reuse accounting engine in future products

**Why not chosen:** Violates separation of concerns; makes future product reuse impossible.

## 4. Consequences

### 4.1 Positive Consequences

- `@bilko/core` can be unit tested without a database
- Country plugins can update VAT rates in a hotfix without touching API or frontend code
- Prisma types from `@bilko/database` are shared — no duplicated interfaces

### 4.2 Negative Consequences

- Turborepo `turbo.json` pipeline config must be maintained as packages grow — *Mitigation: document pipeline in `PIPELINE.md`*

### 4.3 Technical Debt Created

- `packages/ui` is an empty scaffold at MVP — not yet used — *Plan: populate with shared `shadcn` components in v1.1*

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# ADR-002 — NUMERIC(19,4) and Decimal.js for All Monetary

# Values

“ **ADR Number:** ADR-002 **Title:** Use PostgreSQL NUMERIC(19,4) and Decimal.js for all monetary amounts — never IEEE 754 float **Date:** 2026-02-23 **Author:** Petter Graff **Status:** Accepted

## 1. Context

### 1.1 Situation

Bilko is an accounting system. Every stored value represents money. JavaScript's native `number` type uses IEEE 754 double-precision floating point, which cannot represent 0.1 exactly — `0.1 + 0.2 === 0.30000000000000004`. This is catastrophic for financial software where rounding errors cause balance mismatches that fail audits.

### 1.2 Forces & Constraints

#### Technical forces:

- Accounting software requires exact decimal arithmetic — not approximations
- PostgreSQL's `NUMERIC` type supports arbitrary precision; `FLOAT` does not
- Prisma maps `NUMERIC` to its `Decimal` type (backed by `decimal.js`)

#### Regulatory:

- Serbian, Croatian, and BiH tax law require monetary precision to 4 decimal places for VAT calculations

### 1.3 Problem Statement

“ **We need to decide:** What data type to use for all monetary values in the database and application layer.

## 2. Decision

**We will:** Store all monetary values as `NUMERIC(19,4)` in PostgreSQL and use `Decimal.js` (via Prisma's `Decimal` type) in all application code. JavaScript `number` is prohibited for any value representing money.

**Rationale:** `NUMERIC(19,4)` can represent amounts up to 999,999,999,999.9999 (sufficient for SMB range). `Decimal.js` provides arbitrary-precision arithmetic. The combination eliminates all floating-point rounding errors.

## 3. Alternatives Considered

### Option A: NUMERIC(19,4) + Decimal.js ? Selected

#### Pros:

- Exact decimal arithmetic —  $0.1 + 0.2 = 0.3000$  exactly
- Range: up to ~1 quadrillion — sufficient for any SMB
- Prisma's `Decimal` type integrates seamlessly

#### Cons:

- Developers must remember to never use `number` for money
- `Decimal.js` operations are slightly more verbose: `new Decimal(a).plus(b)` vs `a + b`

### Option B: Store as integers (minor units — e.g., paras/cents)

#### Pros:

- Integer arithmetic is exact with no library needed
- Common approach in payment systems (Stripe stores cents)

#### Cons:

- Accounting requires 4 decimal places — minor units would need to be in 1/10000 of a currency unit (unusual)
- Prisma schema, API responses, and display logic all require conversion
- Confusing for accountants reviewing data directly

**Why not chosen:** 4-decimal-place requirement makes minor-unit storage awkward.

# Option C: JavaScript `number` / PostgreSQL

## DOUBLE PRECISION

### Pros:

- No library needed
- Simple arithmetic operators

### Cons:

- **Fatal flaw:** `0.1 + 0.2 !== 0.3` — causes balance sheet mismatches in any real scenario
- Cannot pass an audit with floating-point rounding errors in ledger balances

**Why not chosen:** Fundamentally incompatible with financial software requirements.

## 4. Consequences

### 4.1 Positive Consequences

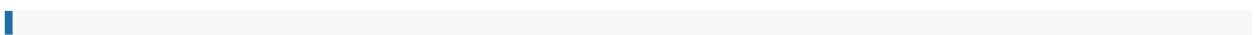
- Trial balance always balances to exactly zero — `totalDebits.equals(totalCredits)`
- VAT calculations are exact — no rounding surprises for Serbian PDV declarations
- API responses return monetary values as strings (e.g., `"120000.0000"`) — clients parse as `Decimal`

### 4.2 Negative Consequences

- All API clients must handle monetary values as strings, not numbers — *Mitigation:* document in API spec; TypeScript types enforce `string` for monetary fields

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# ADR-003 — Double-Entry Bookkeeping as the Core Transaction Model



**ADR Number:** ADR-003 **Title:** Use double-entry bookkeeping as the sole transaction model — every financial event creates one `Transaction` with debit and credit **Date:** 2026-02-23 **Author:** Petter Graff **Status:** Accepted

# 1. Context

## 1.1 Situation

Bilko must generate legally valid accounting reports: profit & loss, balance sheet, trial balance, VAT return. These reports require a general ledger where every financial event is recorded as a balanced journal entry. Many SaaS products use simpler "append events to a list" approaches that work for dashboards but fail for formal accounting.

## 1.2 Forces & Constraints

### Regulatory:

- Serbian, BiH, and Croatian accounting law require double-entry bookkeeping for legal entities
- VAT filings require a precise split between output VAT (from revenue) and input VAT (from expenses)

### Technical forces:

- Double-entry enables the `Trial Balance` to always balance — a fundamental correctness check
- It enables any accounting report to be derived from the same `Transaction` table

## 1.3 Problem Statement

“ **We need to decide:** How to store financial events — simple event list vs. double-entry journal.

# 2. Decision

**We will:** Use double-entry bookkeeping as the sole transaction model. Every financial event creates exactly one `Transaction` record with `debitAccountId`, `creditAccountId`, and `amount`. The `validateDoubleEntry()` function in `@bilko/core` is called before every Prisma transaction to enforce balance.

## 3. Alternatives Considered

### Option A: Double-Entry Bookkeeping ? Selected

#### Pros:

- Legally correct for all three target countries
- Enables Trial Balance, Balance Sheet, P&L from one table
- `isBalanced` check provides immediate data integrity verification

#### Cons:

- Higher implementation complexity — developers must understand debit/credit semantics
- Every status change requires finding correct GL accounts

### Option B: Simple Ledger (credit/debit as +/- amounts, single account per row)

#### Pros:

- Simpler to implement and understand
- Easier to query (no join to debit/credit accounts)

#### Cons:

- Cannot produce a legally valid trial balance
- VAT report requires cross-referencing invoices and expenses separately — cannot derive from ledger
- Not compliant with Pravilnik (Serbia), RRiF (Croatia), or FBiH Pravilnik (BiH)

**Why not chosen:** Regulatory non-compliance disqualifies this option.

### Option C: No ledger — compute reports directly from invoices/expenses tables

#### Pros:

- Simplest: no separate transaction table
- Fast to build for MVP

#### Cons:

- Cannot produce a balance sheet (assets, liabilities, equity) without a ledger
- Cannot handle manual journal entries (adjustments, corrections)
- Cannot reconcile bank transactions against GL

**Why not chosen:** Insufficient for formal accounting; blocks future chartered accountant use.

## 4. Consequences

### 4.1 Positive Consequences

- All accounting reports (P&L, balance sheet, cash flow, trial balance) derive from the same `Transaction` table
- `locked = true` on transactions creates an immutable audit trail
- `reconciled = true` flag enables bank reconciliation

### 4.2 Technical Debt Created

- `validateDoubleEntry()` is called in application code, not enforced by DB constraint — `debitAmount = creditAmount` relies on application logic — *Mitigation: unit test every code path that creates transactions*

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# ADR-004 — Lock Exchange Rates at Transaction Date

“ **ADR Number:** ADR-004 **Title:** Lock exchange rates at transaction date — never recalculate historical amounts **Date:** 2026-02-23 **Author:** Petter Graff **Status:** Accepted

## 1. Context

# 1.1 Situation

Bilko supports multi-currency invoicing (EUR, RSD, BAM, HRK, USD). When an invoice is created in a foreign currency, it must be converted to the organization's base currency for the general ledger. Exchange rates change daily. The question is: should historical amounts be recalculated when rates change, or locked at transaction date?

# 1.2 Forces & Constraints

## Regulatory:

- All three accounting systems (Serbian, BiH, Croatian) require that historical financial records show the exchange rate in effect at the transaction date — recalculation is not permitted for recognized transactions

## Technical forces:

- Recalculating historical amounts on every rate update would invalidate the trial balance and all prior period reports

# 1.3 Problem Statement

“ **We need to decide:** Whether to lock exchange rates at transaction date or recalculate dynamically.

# 2. Decision

**We will:** Lock the exchange rate at `invoiceDate` (or `expenseDate`) and store it permanently in the `exchangeRate` field. `baseAmount = totalAmount × exchangeRate` is computed once and stored. Neither field is ever updated after creation.

# 3. Alternatives Considered

## Option A: Lock at Transaction Date ? Selected

### Pros:

- Legally compliant — historical records reflect the rate in effect at the time

- `baseAmount` is stable — prior period reports never change
- No complex recalculation logic

#### Cons:

- If no rate exists for the exact date, fallback to nearest date — risk of slight inaccuracy
- Exchange rate population is a prerequisite for accuracy

## Option B: Recalculate on every report

#### Pros:

- Always uses the current rate
- Simpler — no need to store historical rates

#### Cons:

- Illegal under Balkan accounting standards — invoices must show the rate at issue date
- Prior period P&L reports would change every time rates update
- Audit trail becomes meaningless if historical amounts drift

**Why not chosen:** Regulatory non-compliance.

## 4. Consequences

### 4.1 Positive Consequences

- Invoice `exchangeRate` and `baseAmount` are immutable after creation
- The `ExchangeRate` table with `effectiveDate` supports complete historical rate lookup
- `lockExchangeRate()` in `@bilko/core` centralizes this logic

### 4.2 Negative Consequences

- Exchange rate population (ECB daily cron) must be running before multi-currency invoices are created — *Mitigation: warn in UI if no rate found for selected date*

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# ADR-005 — Organization-Scoped Multi-Tenancy via

# Middleware

“ **ADR Number:** ADR-005 **Title:** Enforce multi-tenancy at the API middleware layer (organizationScope) — not via PostgreSQL RLS **Date:** 2026-02-23 **Author:** Petter Graff **Status:** Accepted

## 1. Context

### 1.1 Situation

Bilko is a multi-tenant SaaS. Every database record (invoices, expenses, transactions, etc.) belongs to one organization. Cross-organization data access would be a critical security breach. There are two primary approaches: enforce isolation in the database (RLS) or in the application (middleware).

### 1.2 Forces & Constraints

#### Technical forces:

- Team is more proficient in TypeScript/Node.js than PostgreSQL RLS configuration
- Prisma ORM does not have first-class RLS support — it would require raw SQL policies
- Application-layer enforcement is testable with unit tests

#### Business forces:

- MVP timeline is tight — RLS adds PostgreSQL configuration complexity

### 1.3 Problem Statement

“ **We need to decide:** Where to enforce that users can only access data from their own organization.

## 2. Decision

**We will:** Enforce organization scoping via the `organizationScope` Express middleware (`apps/api/src/middleware/org-scope.ts`), which attaches `req.user.organizationId` from the JWT. All service methods receive `organizationId` as first parameter and all Prisma queries include `where: { organizationId }`.

## 3. Alternatives Considered

### Option A: Application-layer middleware ? Selected

#### Pros:

- Enforceable in unit tests — mock `req.user.organizationId`
- Developers understand it — familiar TypeScript patterns
- Works with Prisma ORM without raw SQL

#### Cons:

- Defense depends on application code correctness — a missed `where: { organizationId }` is a bug
- No DB-level enforcement as a second layer

### Option B: PostgreSQL Row-Level Security (RLS)

#### Pros:

- Enforcement at database level — even direct DB queries are isolated
- Defense-in-depth — second layer below application

#### Cons:

- Requires setting `app.current_tenant_id` on each connection via Prisma `$executeRaw`
- Prisma does not natively support connection-level session variables
- Complex to test and debug — policy errors show as unexpected empty results

**Why not chosen:** Prisma integration complexity and team expertise gap. Can be added post-MVP.

## 4. Consequences

## 4.1 Positive Consequences

- Enforcement is testable — every service method test verifies `organizationId` filter is applied

## 4.2 Negative Consequences

- Direct DB access (e.g., migrations, admin scripts) bypasses enforcement — *Mitigation: document that all data access must go through API*

## 4.3 Technical Debt Created

- RLS would provide a stronger defense-in-depth guarantee — *Plan: evaluate adding PostgreSQL RLS as a secondary enforcement layer post-MVP*

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# ADR-006 — Country Plugin Architecture as Separate npm Packages

“ **ADR Number:** ADR-006 **Title:** Implement country-specific accounting rules as separate Turborepo packages with a shared interface **Date:** 2026-02-23  
**Author:** Petter Graff **Status:** Accepted

## 1. Context

### 1.1 Situation

Bilko targets three countries with different VAT rates, tax thresholds, e-invoice platforms, chart of accounts templates, and filing deadlines. These rules change independently (e.g., Serbia changed e-invoice rules in 2023; Croatia mandated eRačun from Jan 2026). Rules must be extensible to future markets (Slovenia, North Macedonia) without modifying core accounting logic.

# 1.2 Problem Statement

“ **We need to decide:** How to organize country-specific accounting rules to allow independent versioning and easy extensibility.

## 2. Decision

**We will:** Implement each country as a separate Turborepo package (`@bilko/country-rs`, `@bilko/country-ba`, `@bilko/country-hr`) with a standard module structure: `tax/`, `chart/`, `fiscal/`, `filing/`, `locale/`, `index.ts`. The API selects the plugin at runtime based on `org.country`.

## 3. Alternatives Considered

### Option A: Separate packages per country ? Selected

#### Pros:

- A Serbia VAT rate change does not touch Croatia or BiH code
- Each plugin can be unit tested independently
- New countries (e.g., Slovenia) are added as a new package without touching existing code
- Regulatory changes trigger a focused PR in one package

#### Cons:

- Shared interface must be maintained — breaking change to `CountryPlugin` interface affects all plugins
- Slightly more files to create per new country

### Option B: Single `@bilko/countries` package with all countries in subdirectories

#### Pros:

- Simpler dependency management

#### Cons:

- A Serbian VAT rate PR touches the same package as Croatia/BiH — increases risk of cross-country bugs
- Cannot version countries independently

**Why not chosen:** Independent versioning is critical given different regulatory cadences per country.

## Option C: Country rules stored in database (configurable per org)

### Pros:

- Can update VAT rates without a deployment
- Admin UI for configuration

### Cons:

- VAT calculation logic (not just rates) varies by country — cannot be reduced to a database record
- E-invoice XML format generation (UBL 2.1) must be code, not config
- Much higher complexity at MVP stage

**Why not chosen:** Regulatory logic (e-invoice XML, fiscal year rules) cannot be stored as configuration.

# 4. Consequences

## 4.1 Positive Consequences

- Serbia launched first — `@bilko/country-rs` is the most complete plugin; BiH and Croatia can lag
- `@bilko/core` remains country-agnostic — reusable in future non-Bilko products

## 4.2 Negative Consequences

- Adding a new country requires creating a new package, wiring it in the API country-selector — *Mitigation: document standard plugin creation guide in `CONTRIBUTING.md`*
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# ADR-007 — JWT for Authentication

“ **ADR Number:** ADR-007 **Title:** Use JWT (RS256) with short-lived access tokens and httpOnly refresh tokens — no server-side sessions **Date:** 2026-02-24  
**Author:** Security-Test-Writer Agent **Status:** Accepted

## 1. Context

### 1.1 Situation

Bilko's API must authenticate users on every request. The system must be stateless for horizontal scaling. Tokens must be secure against XSS and CSRF attacks. The mobile PWA requires a token-based approach (cookies work; sessions require sticky sessions).

### 1.2 Forces & Constraints

#### Technical forces:

- API is consumed by Next.js frontend (same-domain in production) and potentially mobile PWA in future
- Access tokens must be short-lived to limit exposure if intercepted
- Refresh tokens must survive browser tab reloads without re-authentication

#### Security forces:

- Access tokens in `localStorage` are vulnerable to XSS
- Session cookies without SameSite are vulnerable to CSRF

#### Business forces:

- Must avoid per-user costs of managed auth services at MVP scale
- Must work without Redis (no session store in MVP — see ADR-010)

### 1.3 Problem Statement

**We need to decide:** How to authenticate API requests — JWT, session-based, or delegated OAuth.

## 2. Decision

**We will:** Use RS256-signed JWT access tokens (15 min TTL, stored in memory by the client) and RS256-signed refresh tokens (7 days, stored as `httpOnly; SameSite=Strict` cookie). Access tokens contain `sub`, `email`, `organizationId`, `role`, `iat`, `exp`. No server-side session store is required.

**Implementation:** `apps/api/src/utils/jwt.ts` (sign/verify), `apps/api/src/middleware/auth.ts` (authGuard middleware).

## 3. Alternatives Considered

### Option A: JWT (RS256, access + refresh) ? Selected

#### Pros:

- Stateless — no Redis or DB session table required
- RS256 asymmetric signing — public key can be shared for future microservices validation
- 15-min access token limits breach window
- `httpOnly` refresh cookie prevents XSS token theft
- No per-user cost

#### Cons:

- Cannot invalidate individual access tokens before expiry (JWT is stateless)
- Refresh token rotation requires careful implementation to prevent replay

### Option B: Session-based authentication (server-side sessions)

#### Pros:

- Instant revocation — delete session from store
- No token expiry concerns on the client

## Cons:

- Requires server-side session store (Redis) — increases infrastructure complexity for MVP
- Not naturally stateless — complicates horizontal scaling without sticky sessions
- Session cookies are CSRF-vulnerable without additional mitigation

**Why not chosen:** Requires Redis which is not in the MVP stack (ADR-010).

# Option C: Delegated OAuth (Auth0, Clerk, Supabase Auth)

## Pros:

- Managed security, automatic token refresh, MFA support
- Reduces auth implementation burden

## Cons:

- Auth0/Clerk: \$23+/month for 1,000+ users — significant cost at MVP scale
- External dependency — outage on Auth0 = Bilko login down
- Couples auth to third-party vendor; migration is painful

**Why not chosen:** Cost and external dependency at MVP stage.

## 4. Consequences

### 4.1 Positive Consequences

- API is fully stateless — scales horizontally without sticky sessions
- `organizationId` and `role` in JWT payload mean 0 DB queries for authorization checks
- Future microservices can verify tokens independently using the public key

### 4.2 Negative Consequences

- Access token cannot be revoked before 15 min expiry — *Mitigation: 15 min window is acceptable; force re-login via refresh token revocation if compromise suspected*

### 4.3 Technical Debt Created

- 2FA TOTP field exists on User model but not yet wired into login flow — *Plan: wire 2FA check in auth middleware in v1.1*

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# ADR-008 — Zustand for Frontend State Management

“ **ADR Number:** ADR-008 **Title:** Use Zustand for minimal global frontend state — React hooks for local component state **Date:** 2026-02-24 **Author:** Security-Test-Writer Agent **Status:** Accepted

## 1. Context

### 1.1 Situation

The Next.js frontend (`apps/web`) needs to share state across components: authenticated user info, current organization, UI preferences (sidebar open/closed, theme). Most application data is server-fetched per page — only a small slice of global state is needed in the client.

### 1.2 Forces & Constraints

#### Technical forces:

- Next.js App Router encourages React Server Components (RSC) for data fetching — most data doesn't need global client-side state
- Client Components still need access to auth state (user, org) without prop-drilling
- State management solution must not add heavy bundle to RSC-first architecture

#### Business forces:

- MVP pace — no time for Redux boilerplate

### 1.3 Problem Statement

“ **We need to decide:** What library to use for global client-side state management in the Next.js frontend.

## 2. Decision

**We will:** Use Zustand 4.5 for a minimal global store containing `{ user, organization, accessToken, setUser, clearAuth }`. All per-page data is fetched server-side in RSCs or client-side with React hooks. Zustand is NOT used as a substitute for server-fetched data.

## 3. Alternatives Considered

### Option A: Zustand ? Selected

#### Pros:

- 1KB bundle — negligible impact on LCP
- Hooks-based API — consistent with React patterns
- Zero boilerplate — `create((set) => ({ ... })))` is all that's needed
- No Provider wrapping required (unlike Context API)
- Excellent TypeScript inference

#### Cons:

- Less opinionated — developers must define store structure themselves
- No built-in devtools (Redux has excellent browser devtools)

### Option B: Redux Toolkit (RTK)

#### Pros:

- Battle-tested at large scale
- Excellent browser devtools (time-travel debugging)
- Built-in RTK Query for server state caching

#### Cons:

- ~50KB bundle (vs 1KB for Zustand)
- Slice/action/reducer/dispatch boilerplate even with RTK
- RTK Query would duplicate Next.js RSC data fetching capabilities

**Why not chosen:** Bundle overhead and boilerplate disproportionate to MVP state needs.

### Option C: React Context API

#### Pros:

- Built-in — no dependency
- Familiar to all React developers

**Cons:**

- Every `useContext` consumer re-renders on any state change — causes performance issues with auth state updates
- No atomic selector pattern — must split contexts manually to avoid cascading re-renders

**Why not chosen:** Performance characteristics unsuitable for auth state shared across many components.

## Option D: Jotai / Recoil

**Pros:**

- Atomic state model — precise subscriptions, no unnecessary re-renders
- Jotai is React-focused, small bundle

**Cons:**

- Less community adoption than Zustand
- Atomic model adds cognitive overhead for simple use case (one auth store)

**Why not chosen:** Zustand is simpler and better supported for our use case.

## 4. Consequences

### 4.1 Positive Consequences

- Zero boilerplate for auth state management
- No Provider nesting required — clean component tree
- Tiny bundle contribution

### 4.2 Negative Consequences

- Custom devtools setup required for debugging — *Mitigation: Zustand supports Redux DevTools extension via `devtools` middleware*
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# ADR-009 — Express for Backend API Framework

“ **ADR Number:** ADR-009 **Title:** Use Express.js with TypeScript as the backend API framework **Date:** 2026-02-24 **Author:** Security-Test-Writer Agent **Status:** Accepted

## 1. Context

### 1.1 Situation

Bilko's backend API (`apps/api`) handles all accounting operations. The framework must support TypeScript, middleware composition (auth, validation, rate limiting), and have a mature ecosystem for the integrations needed (Prisma, Zod, Helmet, `express-rate-limit`).

### 1.2 Forces & Constraints

#### Technical forces:

- Framework must compose cleanly with Prisma, Zod validators, Helmet, and custom middleware
- Middleware order matters for security (Helmet must run before routes)
- TypeScript support must be first-class

#### Business forces:

- Team familiarity reduces ramp-up time
- Must not over-engineer at MVP stage

### 1.3 Problem Statement

“ **We need to decide:** Which Node.js HTTP framework to use for the Express API.

## 2. Decision

**We will:** Use Express 4.x with TypeScript. Middleware stack: `helmet → cors → json → rate-limit → auth → validate → handler → error-handler`. Route modules in `apps/api/src/routes/`, service layer in `apps/api/src/services/`.

## 3. Alternatives Considered

### Option A: Express.js ? Selected

#### Pros:

- Battle-tested (10+ years, billions of installs)
- Largest ecosystem — every library has an Express adapter/example
- Minimal and unopinionated — no forced patterns
- Team familiarity — zero ramp-up time
- Excellent TypeScript support via `@types/express`

#### Cons:

- 2-3x slower throughput than Fastify in benchmarks (not meaningful at MVP scale <500 concurrent users)
- No built-in input validation — requires Zod middleware
- Verbose error handling without an error middleware

### Option B: Fastify

#### Pros:

- 2-3x faster than Express in benchmarks
- Built-in JSON schema validation
- Strong TypeScript support

#### Cons:

- Plugin system is more complex than Express middleware
- Smaller ecosystem — some libraries require shimming for Fastify
- Less team familiarity — ramp-up cost

**Why not chosen:** Performance advantage irrelevant at MVP scale; ecosystem gaps outweigh speed benefit.

# Option C: NestJS

## Pros:

- Full framework with DI, modules, decorators
- Built-in Swagger generation
- Strong conventions reduce decision fatigue

## Cons:

- Angular-style architecture with heavy boilerplate (modules, providers, controllers, decorators)
- 10-15x more files than equivalent Express app
- Forces specific patterns that conflict with our functional service layer approach
- Adds significant complexity for a small team

**Why not chosen:** Overkill for MVP. Complexity outweighs conventions benefit for a small team.

# Option D: Hono

## Pros:

- Extremely fast, edge-native, very small bundle
- Excellent TypeScript support (router types)

## Cons:

- Very new (2023) — limited production track record for financial applications
- Smaller ecosystem — fewer middleware examples

**Why not chosen:** Unproven at scale for financial SaaS; ecosystem too immature.

## 4. Consequences

### 4.1 Positive Consequences

- Predictable middleware execution order — critical for security (Helmet before routes)
- Massive example library for every integration (Prisma, Zod, JWT, multer, etc.)
- Service layer design is framework-agnostic — can migrate to Fastify/Hono in v2 without rewriting services

### 4.2 Technical Debt Created

- If Bilko scales to 10K+ concurrent connections, benchmarks should be run to evaluate Fastify migration — *Plan: evaluate at post-10K scale*

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# ADR-010 — Vercel + Railway for Hosting

“ **ADR Number:** ADR-010 **Title:** Use Vercel for frontend hosting and Railway for backend API + PostgreSQL — no self-managed infrastructure at MVP **Date:** 2026-02-24 **Author:** Security-Test-Writer Agent **Status:** Accepted

## 1. Context

### 1.1 Situation

Bilko needs hosting for: (1) Next.js 15 frontend, (2) Express API, (3) PostgreSQL database, (4) file storage (Cloudflare R2). The team is small; infrastructure management overhead must be minimal. GDPR compliance requires EU data residency.

### 1.2 Forces & Constraints

#### Business forces:

- MVP budget: <€50/month for hosting
- No dedicated DevOps resource — infra must be managed with minimal effort
- EU data residency for GDPR compliance (Serbia, BiH, Croatia users)

#### Technical forces:

- Next.js App Router is optimized for Vercel deployment (edge functions, ISR)
- PostgreSQL must be accessible from the API without VPC configuration complexity

### 1.3 Problem Statement

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**We need to decide:** Where to host the Bilko MVP — managed platforms vs. cloud VMs vs. self-hosted.

## 2. Decision

**We will:** Deploy the Next.js frontend to **Vercel** (Hobby → Pro tier) and the Express API + PostgreSQL to **Railway** (EU Frankfurt region). Cloudflare R2 for file storage (PDF invoices, receipts).

### Cost breakdown:

Component	Service	Cost
Frontend	Vercel	€0 (Hobby) → €20 (Pro)
API + PostgreSQL	Railway Starter	€5-20/mo
File storage	Cloudflare R2	~€1/mo
<b>Total MVP</b>		<b>~€21/mo</b>

## 3. Alternatives Considered

### Option A: Vercel + Railway ? Selected

#### Pros:

- €21/month — minimal cost for MVP
- Vercel: zero-config Next.js deployment, preview URLs per PR, global CDN, edge network
- Railway: PostgreSQL included, EU Frankfurt region (GDPR), git-push deploys, no Dockerfile needed
- No SSL configuration, no Nginx management, no PM2 setup

#### Cons:

- Railway has vendor lock-in risk (smaller company than AWS/GCP)
- Performance headroom limited to Railway's plan tiers

### Option B: AWS (EC2 + RDS + CloudFront + Route 53)

#### Pros:

- Unmatched scalability and control
- eu-central-1 (Frankfurt) for GDPR compliance
- RDS Multi-AZ for HA

**Cons:**

- €80-150/month minimum for equivalent services (EC2 t3.small + RDS t3.micro + CloudFront)
- Requires VPC, security groups, IAM roles, Route 53 — significant DevOps overhead
- No preview deployments out of the box

**Why not chosen:** 4-7x more expensive at MVP scale; ops overhead unacceptable for small team.

## Option C: GCP (Cloud Run + Cloud SQL + Firebase Hosting)

**Pros:**

- Competitive pricing, serverless Cloud Run
- Firebase Hosting for Next.js

**Cons:**

- Similar ops complexity to AWS
- Less team familiarity
- Firebase Hosting has limited Next.js App Router support

**Why not chosen:** Team unfamiliarity; less Next.js optimization than Vercel.

## Option D: Self-hosted (Hetzner VPS / dedicated)

**Pros:**

- Cheapest at scale (€6/month for CX21)
- Full control

**Cons:**

- Full ops responsibility — nginx, SSL certs, PM2, backups, security updates, monitoring
- No preview deployments
- Single point of failure without manual HA setup

**Why not chosen:** Ops burden unacceptable for a 2-person team at MVP stage.

# 4. Consequences

## 4.1 Positive Consequences

- Zero infrastructure management time — team focuses on product
- Preview URLs per PR via Vercel — enables QA without staging environments
- PostgreSQL managed by Railway — automatic backups, connection pooling

## 4.2 Negative Consequences

- Railway limits: 2GB RAM, shared CPU on Starter — may require upgrade at 500+ concurrent users — *Mitigation: upgrade to Railway Pro (€20/mo) at scale*
- If Railway service is disrupted, requires migration to AWS or Fly.io — *Mitigation: keep Terraform modules ready for AWS deployment (in `infrastructure/terraform/`)*

## 4.3 Scaling Path

- **MVP (<500 users):** Vercel Hobby + Railway Starter (€21/mo)
- **Growth (500-2,000 users):** Vercel Pro + Railway Pro (€40-50/mo); add Redis for session caching if needed
- **Scale (2,000+ users):** Migrate API to AWS ECS/Fargate, RDS Multi-AZ; keep Vercel for frontend

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# ADR-011 — Prisma as the ORM

“ **ADR Number:** ADR-011 **Title:** Use Prisma 5.x as the ORM with schema-as-code and generated TypeScript client **Date:** 2026-02-24 **Author:** Security-Test-Writer Agent **Status:** Accepted

## 1. Context

### 1.1 Situation

Bilko needs type-safe database access to PostgreSQL with: NUMERIC(19,4) for monetary values, UUID primary keys, Prisma-managed migrations, and Prisma middleware for the `LoggedAction` audit

trail.

## 1.2 Forces & Constraints

### Technical forces:

- All monetary fields must be `Decimal` (mapped to `NUMERIC(19,4)`) — ORM must support this natively
- Migrations must be version-controlled and safe to run via CI/CD (`prisma migrate deploy`)
- Prisma Client must generate TypeScript types from schema — no manual type maintenance

## 1.3 Problem Statement

“ **We need to decide:** Which ORM or database access library to use for Bilko's PostgreSQL interactions.

## 2. Decision

**We will:** Use Prisma 5.x (`packages/database/prisma/schema.prisma`). Prisma generates the TypeScript client (`@bilko/database`), manages migrations, and maps `Decimal` fields to `NUMERIC(19,4)`.

## 3. Alternatives Considered

### Option A: Prisma ? Selected

#### Pros:

- Declarative schema — `schema.prisma` is the single source of truth
- Auto-generated TypeScript client with exact types from schema
- `@db.Decimal` maps directly to `NUMERIC(19,4)` — no manual conversion
- `prisma.$transaction()` for atomic operations (essential for double-entry)
- Prisma middleware enables `LoggedAction` audit trail implementation
- First-class VS Code extension with IntelliSense
- `prisma migrate deploy` is CI/CD-safe (no interactive prompts)

#### Cons:

- N+1 query risk with nested relations (must use `include: { ... }`)
- Raw SQL sometimes needed for complex financial aggregation queries
- Prisma's `Decimal` type requires care when passing to `@bilko/core` (which uses `decimal.js`)

## Option B: Drizzle ORM

### Pros:

- Excellent TypeScript inference (schema defined in TypeScript, not a DSL)
- Faster query performance than Prisma in benchmarks
- Growing ecosystem with strong community

### Cons:

- At time of decision (early 2026), Drizzle's migration system was less mature than Prisma Migrate
- Decimal type support required additional configuration
- Fewer examples for financial/accounting use cases

**Why not chosen:** Less mature migration tooling at time of decision; Prisma's `@db.Decimal` is a better fit for `NUMERIC(19,4)`.

## Option C: TypeORM

### Pros:

- Very mature — exists since 2016
- Supports both decorator-based and data-mapper patterns

### Cons:

- Decorator-based entities require `experimentalDecorators` — adds TypeScript config complexity
- TypeScript inference is weaker than Prisma — more `any` in practice
- Decimal support requires `@Column({ type: 'decimal', precision: 19, scale: 4 })` on every monetary column

**Why not chosen:** Inferior TypeScript DX compared to Prisma; decorator-heavy pattern conflicts with functional service layer.

## Option D: Knex.js (query builder)

### Pros:

- Lightweight, full SQL control

- Works with any DB driver

### Cons:

- Not an ORM — no type generation from schema
- Requires manually maintaining TypeScript interfaces for every table
- No migration tooling comparable to Prisma Migrate

**Why not chosen:** No type generation means maintaining types manually — unacceptable for a 15-model schema.

## 4. Consequences

### 4.1 Positive Consequences

- Schema changes are captured in versioned migration files ( `packages/database/prisma/migrations/` )
- `npx prisma generate` regenerates the client after any schema change
- `prisma.$transaction()` makes double-entry atomic — both GL entries commit or neither does

### 4.2 Negative Consequences

- Complex aggregation queries (VAT report, trial balance) require raw SQL via `prisma.$queryRaw` — *Mitigation: isolate raw queries in `ReportService`, document each query's purpose*

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# ADR-012 — Zod for Request Validation

“ **ADR Number:** ADR-012 **Title:** Use Zod 3.x for all API request validation with full TypeScript type inference **Date:** 2026-02-24 **Author:** Security-Test-Writer Agent **Status:** Accepted

# 1. Context

## 1.1 Situation

All user input entering the Bilko API must be validated before processing. Validation must: (1) reject invalid data with field-level error messages, (2) provide TypeScript types from the schema without duplication, (3) be composable across endpoints (reuse sub-schemas).

## 1.2 Forces & Constraints

### Technical forces:

- TypeScript types must match runtime validation — manual type + validator duplication causes drift bugs
- Financial fields (amounts, dates, currency codes) require strict validation patterns
- Validation schemas are used as the source of truth for request body types in route handlers

### Security forces:

- All user input must be validated before any DB query or business logic (OWASP A03 Injection prevention)

## 1.3 Problem Statement

“ **We need to decide:** Which validation library to use for API request body/query validation.

# 2. Decision

**We will:** Use Zod 3.x for all request validation. Zod schemas are defined per endpoint and composed from shared sub-schemas (e.g., `monetaryAmountSchema`, `isoDateSchema`). The `validate(schema)` middleware in `apps/api/src/middleware/validate.ts` calls `schema.parse(req.body)` and passes validated, typed data to route handlers.

```
// Example: createInvoiceSchema
const createInvoiceSchema = z.object({
```

```
customerId: z.string().uuid(),
invoiceDate: z.string().regex(/^d{4}-d{2}-d{2}$/),
dueDate: z.string().regex(/^d{4}-d{2}-d{2}$/),
currencyCode: z.string().length(3),
items: z.array(z.object({
  description: z.string().min(1).max(500),
  quantity: z.number().positive(),
  unitPrice: z.number().min(0),
  taxRate: z.number().min(0).max(100),
  accountId: z.string().uuid().optional(),
})).min(1),
});
type CreateInvoiceRequest = z.infer<typeof createInvoiceSchema>;
```

## 3. Alternatives Considered

### Option A: Zod ? Selected

#### Pros:

- TypeScript-first — `z.infer<typeof schema>` generates the type automatically
- Single source of truth — schema IS the type
- Composable — `z.object().merge()`, `z.discriminatedUnion()`, partial schemas
- Tree-shakeable — only imports what's used
- `.parse()` throws `ZodError` with field-level messages — maps directly to `422` responses
- Excellent ecosystem integration (tRPC, react-hook-form, etc. — useful in v2)

#### Cons:

- Slightly verbose for complex unions
- Bundle size (~13KB) — acceptable for server-side

### Option B: Yup

#### Pros:

- Mature — exists since 2016
- Async validation support

#### Cons:

- TypeScript support is an afterthought — inference is weaker than Zod
- Schema and type must be maintained separately in practice
- More verbose `.shape()` API

**Why not chosen:** Inferior TypeScript inference — requires manual type maintenance.

## Option C: Joi

### Pros:

- Very mature — Hapi ecosystem
- Rich validation methods

### Cons:

- JavaScript library — TypeScript types are maintained separately (`@hapi/joi` types have gaps)
- No built-in TypeScript inference — requires manual `interface` definitions
- Verbose for TypeScript projects

**Why not chosen:** Not TypeScript-native; dual maintenance of types and schemas.

## Option D: class-validator + class-transformer

### Pros:

- Decorator-based — familiar to NestJS/Java developers
- Works well with class instances

### Cons:

- Requires `experimentalDecorators` TypeScript config
- Only works with class instances — requires `plainToClass()` transformation before validation
- Incompatible with plain object service layer design
- Tightly coupled to NestJS patterns we are not using

**Why not chosen:** Requires class instance pattern — incompatible with functional service layer.

# 4. Consequences

## 4.1 Positive Consequences

- Zero type drift between validation schema and TypeScript types
- `422` responses automatically include field-level error messages from Zod
- Shared sub-schemas enforce consistent validation across endpoints (e.g., all UUID fields validated the same way)

## 4.2 Negative Consequences

- Zod errors must be mapped to Bilko's standard error format in `errorHandler` middleware — *Mitigation: already implemented in `apps/api/src/middleware/error-handler.ts`*

# ADR-013 — Next.js App Router

“ **ADR Number:** ADR-013 **Title:** Use Next.js 15 App Router with React Server Components — not Pages Router, Remix, or SvelteKit **Date:** 2026-02-24  
**Author:** Security-Test-Writer Agent **Status:** Accepted

## 1. Context

### 1.1 Situation

The Bilko frontend is built on Next.js 15. Next.js offers two routing systems: the legacy Pages Router and the modern App Router (stable since Next.js 13, production-ready since Next.js 14). The choice affects how data is fetched, how layouts are composed, and whether React Server Components (RSC) can be used.

### 1.2 Forces & Constraints

#### Technical forces:

- Dashboard, invoice list, and report pages are data-heavy — RSC reduces client-side JS bundle by fetching data server-side
- Bilko has multiple layout levels: root layout (sidebar + topbar), auth layout, public layout
- Next.js 15 App Router enables `layout.tsx` nesting — perfect for Bilko's multi-level navigation

#### Business forces:

- App Router is Next.js's strategic direction — Pages Router will be maintained but not enhanced
- Vercel's deployment optimizations (ISR, edge functions) are App Router-first

## 1.3 Problem Statement

“ **We need to decide:** Whether to use Next.js App Router or Pages Router (and whether Next.js is the right choice vs. alternative frameworks).

## 2. Decision

**We will:** Use Next.js 15 App Router with the following patterns:

- **React Server Components** for data-fetch pages (invoice list, reports, dashboard)
- **Client Components** (`"use client"`) for interactive UI (invoice wizard, date pickers, forms)
- **Nested layouts** (`layout.tsx`) for shared navigation: `RootLayout` → `AppLayout (sidebar)` → `PageLayout`
- **Server Actions** for form submissions (planned for v1.1 — v1.0 uses API calls from Client Components)

## 3. Alternatives Considered

### Option A: Next.js App Router ? Selected

#### Pros:

- RSC reduces client JS bundle — invoice list page ships no JS for the list rendering itself
- Nested layouts eliminate per-page layout boilerplate
- `loading.tsx` / `error.tsx` conventions for granular loading states
- Vercel deployment optimized for App Router (edge streaming, ISR)
- Future-proof — Pages Router receives no new features

#### Cons:

- App Router mental model is newer — some patterns (client/server component boundary) require learning
- Some third-party libraries not yet compatible with RSC (`"use client"` workarounds needed)

- Debugging is more complex (server vs. client stack traces differ)

## Option B: Next.js Pages Router

### Pros:

- Stable, well-documented, massive example library
- No client/server component boundary to reason about

### Cons:

- No React Server Components — all data fetching in `getServerSideProps` or client-side
- Layout patterns are more manual (no `layout.tsx` nesting)
- Will not receive new features — effectively legacy

**Why not chosen:** Legacy approach; loses RSC performance benefits; will require migration later anyway.

## Option C: Remix

### Pros:

- Excellent loader/action model for data fetching and mutations
- Very good TypeScript support
- No client/server boundary confusion (different mental model)

### Cons:

- Cannot deploy on Vercel without adapter configuration
- Learning curve for team familiar with Next.js
- Smaller ecosystem than Next.js
- Less integrated with React Server Components ecosystem

**Why not chosen:** Team familiarity with Next.js; Vercel deployment optimization; RSC is a better long-term bet.

## Option D: SvelteKit

### Pros:

- Excellent performance (minimal JS, true reactivity without VDOM)
- Simpler mental model than React
- Good TypeScript support

### Cons:

- Different language (Svelte), not TypeScript + JSX — requires team retraining
- Smaller ecosystem — fewer accounting/UI component libraries
- Cannot share React types with backend TypeScript code

**Why not chosen:** Full framework switch — team TypeScript/React expertise would not transfer; no shared type system with backend.

## 4. Consequences

### 4.1 Positive Consequences

- Invoice list, reports, and dashboard pages are server-rendered — faster TTFB and LCP
- No prop-drilling for layout — `layout.tsx` provides shared sidebar/topbar automatically
- RSC reduces Time to Interactive — less JavaScript shipped to browser

### 4.2 Negative Consequences

- Client/server boundary requires care — passing non-serializable props to Client Components causes runtime errors — *Mitigation: ESLint rule `react-compiler` warns on component boundary violations*

### 4.3 Technical Debt Created

- Current v1.0 uses mock data from `lib/mock-data.ts` in Client Components — these must be replaced with RSC data fetching when the backend API is built — *Plan: replace all mock data with RSC fetches in v1.1 (backend integration milestone)*

## Approval

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