

Daemons & Services

Tools Manifest

CHECK THIS BEFORE CREATING NEW TOOLS. If a tool exists, use it. If you create a new tool, add it here.

TOOL-FIRST PROTOCOL: `~/system/rules/tool-first-protocol.md` Redoslijed: Naši alati → Naši skillovi → Naša baza (HiveMind) → Internet → Ažuriraj bazu

Last audit: 2026-02-13 — Spring cleaning: 22 deprecated tools archived, 3 empty DBs deleted, 1 broken daemon unloaded, MEMORY.md trimmed 229→184 lines.

Task Management

Tool	Command	Description
task.sh	<code>~/system/tools/task.sh</code> <code>list add start done block</code>	Task CLI using Taskwarrior 3 (cross-session)
mc.js	<code>node ~/system/tools/mc.js</code> <code>list add start done show routes</code>	Mission Control - Task management with agent routing
mc.js routes	<code>node ~/system/tools/mc.js routes</code>	List available task routes (backend, frontend, devops, qa, bizdev, general)
mc.js add --route	<code>node ~/system/tools/mc.js add "Task"</code> <code>--route backend</code>	Create task with route - auto-spawns agent on start

Task → Agent Routing: MC tasks can be tagged with routes that automatically spawn appropriate Ollama agents when task starts.

- Routes: backend (dev), frontend (designer+dev), devops (devops), qa (auditor), bizdev (marketer), general (dev)
- Agent output is captured and stored in `task.agent_output` field
- Visible in `mc.js show <id>` command
- If Ollama unavailable, gracefully degrades (logs error, doesn't block task)
- Agent runs in background via `exec()` - non-blocking
- Logs to HiveMind on spawn/completion/error

Briefings & Analysis

Tool	Command	Description
ceo-briefing.js	<code>node ~/system/tools/ceo-briefing.js --full</code>	ZAKON #11: All-source CEO briefing (5 email accounts, MC tasks, HiveMind, sessions, daemon briefing). Zero LLM cost.
ceo-briefing.js	<code>node ~/system/tools/ceo-briefing.js --quick</code>	Quick boot summary (counts + top items, <500 tokens). Called by boot.sh.
ceo-briefing.js	<code>node ~/system/tools/ceo-briefing.js --email</code>	All 5 email accounts: inbox + sent for each.
ceo-briefing.js	<code>node ~/system/tools/ceo-briefing.js --followup</code>	Open/blocked MC tasks overview.
ceo-briefing.js	<code>node ~/system/tools/ceo-briefing.js --topic "X"</code>	Topic search across sessions + HiveMind + all email accounts.
council-briefing.js	<code>node ~/system/tools/council-briefing.js</code>	AI Council: 4 personas (Growth, Revenue, Skeptic, Ops) analyze business data via Ollama. Posts to Slack #exec. Nightly at 22:00.
meeting-prep.js	<code>node ~/system/tools/meeting-prep.js [--ics file.ics] [--date YYYY-MM-DD]</code>	Calendar-aware meeting prep: ICS parsing, CRM attendee lookup, pipeline context, contextual notes.
council-briefing.js	<code>node ~/system/tools/council-briefing.js --model 70b</code>	Use 70b model for deeper analysis
council-briefing.js	<code>node ~/system/tools/council-briefing.js --dry-run</code>	Gather data only, no Ollama/Slack
john-morning.sh	<code>bash ~/system/tools/john-morning.sh</code>	Morning routine: Quran, tasks, HiveMind, health, daily synthesis. Daily at 07:00.
memory-synthesizer.js	<code>node ~/system/tools/memory-synthesizer.js daily [date]</code>	Summarize day's intel → HiveMind memo. Auto in morning-routine.
memory-synthesizer.js	<code>node ~/system/tools/memory-synthesizer.js weekly</code>	Synthesize week → HiveMind memo. Auto Sundays 23:00.
memory-synthesizer.js	<code>node ~/system/tools/memory-synthesizer.js promote</code>	Promote weekly → long-term knowledge
memory-synthesizer.js	<code>node ~/system/tools/memory-synthesizer.js prune</code>	Delete daily memos >30 days
memory-synthesizer.js	<code>node ~/system/tools/memory-synthesizer.js view [tier]</code>	View tiered memory (daily/weekly/longterm)

Meeting & Transcript Processing

Tool	Command	Description
transcript-to-tasks.js	<code>node ~/system/tools/transcript-to-tasks.js <file></code>	Extract action items from meeting transcript → MC tasks via Ollama
transcript-to-tasks.js	<code>node ~/system/tools/transcript-to-tasks.js <file> --preview</code>	Preview extracted actions (no task creation)
transcript-to-tasks.js	<code>node ~/system/tools/transcript-to-tasks.js <file> --owner john</code>	Assign all extracted tasks to owner

Formats: .txt, .md, .srt, .vtt. Tasks prefixed with [TRANSCRIPT].

Health & Quality

Tool	Command	Description
drift-detector.js	<code>node ~/system/tools/drift-detector.js snapshot</code>	Behavioral drift analysis engine — records daily metrics from 5 data sources (session claims, verification audits, email-audit.db, mission-control.db, hivemind.db) to drift.db. Anomaly detection with σ -based thresholds. Alerts to HiveMind + Slack. Daily at 23:55 via com.john.drift-detector LaunchAgent. Created: 2026-02-23.
drift-detector.js	<code>node ~/system/tools/drift-detector.js analyze [--days N]</code>	Analyze recent metric trends (default: 7 days). Returns trend, per-metric stats, anomalies.
drift-detector.js	<code>node ~/system/tools/drift-detector.js report [--days N]</code>	Human-readable drift report (default: 30 days).
drift-detector.js	<code>node ~/system/tools/drift-detector.js alert-test</code>	Test alert pipeline (HiveMind + Slack).
daemon-health.sh	<code>bash ~/system/daemons/daemon-health.sh</code>	Daemon health monitor with Slack alerts — monitors ALL com.john.* LaunchAgents, sends alerts to #alerts channel for failures/warnings/recoveries, runs every 15 min via LaunchAgent. Created: 2026-02-23.
daemon-health.sh	<code>bash ~/system/daemons/daemon-health.sh --status</code>	Show current daemon status (KeepAlive vs interval-based)
daemon-health.sh	<code>bash ~/system/daemons/daemon-health.sh --test</code>	Test Slack alert integration
stbs-health.js	<code>node ~/system/tools/stbs-health.js</code>	STBS v3 production monitoring — 5 hardening components (SQLite BUSY retry, heartbeat, optimistic lock, approval tokens, session staleness). MC #1724.

Tool	Command	Description
stbs-health.js	<code>node ~/system/tools/stbs-health.js --json</code>	JSON output (for ops-watchdog integration)
stbs-health.js	<code>node ~/system/tools/stbs-health.js --alert</code>	Alert mode (exit 1 if any threshold exceeded)
stbs-health.js	<code>node ~/system/tools/stbs-health.js --metric <name></code>	Check specific metric only
md-health.js	<code>node ~/system/tools/md-health.js</code>	Markdown health scanner: broken links, TODOs, empty files, stale dates. Integrated in AgentForge.
md-health.js	<code>node ~/system/tools/md-health.js --json</code>	JSON output (for programmatic use)
md-health.js	<code>node ~/system/tools/md-health.js --fix-todos</code>	List all TODOs across codebase
md-health.js	<code>node ~/system/tools/md-health.js ~/path</code>	Scan specific path
doc-index.sh	<code>bash ~/system/tools/doc-index.sh [--output file.json] [--verbose]</code>	Document indexer — scans ~/projects, ~/ALAI, ~/companies for all markdown files. Creates JSON index with metadata (path, category, size, modified). Output: ~/system/databases/doc-index.json
doc-index.sh	<code>bash ~/system/tools/doc-index.sh --verbose</code>	Verbose mode — shows progress and breakdown by category
bookstack-sync.js	<code>node ~/system/tools/bookstack-sync.js sync</code>	Sync system docs to BookStack wiki (full sync)
bookstack-sync.js	<code>node ~/system/tools/bookstack-sync.js status</code>	Show what needs syncing (new/changed/ok)
bookstack-sync.js	<code>node ~/system/tools/bookstack-sync.js push</code>	Force overwrite all pages
bookstack-sync.js	<code>node ~/system/tools/bookstack-sync.js auto-sync</code>	Auto-sync changed files (daemon mode)

BookStack Sync v2 Features (2026-02-18):

- **Glob expansion:** Sources can use `"glob": "~/claude/skills/*/SKILL.md"` patterns
- **Chapter support:** Books can have `"chapters"` array with grouped sources
- **Metadata headers:** Auto-prepends source path to synced pages
- **Stale page cleanup:** Detects deleted source files, removes BookStack pages
- **New books:** Skills Catalog (113 skills), Hooks Reference (24 hooks), Agent Catalog (35 agents)

| `bookstack-staleness.js` | `node ~/system/tools/bookstack-staleness.js` | Scan all pages, tag stale ones, generate report | | `bookstack-staleness.js` | `node ~/system/tools/bookstack-staleness.js --dry-run` | Scan and report only (no tagging) | | `bookstack-staleness.js` | `node ~/system/tools/bookstack-`

`staleness.js --slack` | Post report to Slack #general | | `bookstack-webhook-relay.js` | Service running on `localhost:3077/webhook` (internal only) | Receives BookStack webhook events and forwards to Slack |

Backup & Data Protection

Tool	Command	Description
<code>db-backup.sh</code>	<code>bash ~/system/daemons/db-backup.sh</code>	Safe daily backup of all SQLite databases using <code>sqlite3 .backup</code> . 30-day retention. Daily at 03:00 via LaunchAgent.
<code>db-backup-verify.sh</code>	<code>bash ~/system/tools/db-backup-verify.sh</code>	Verify backup integrity for today's backups. Checks file size and runs <code>PRAGMA integrity_check</code> on all backups.

Backup Strategy:

- **Location:** `~/system/backups/databases/`
- **Format:** Individual `.db` files (not compressed) for granular restore
- **Naming:** `{db-name}-{YYYY-MM-DD}.db`
- **Integrity:** Each backup verified with `PRAGMA integrity_check` after creation
- **Retention:** Automatic cleanup of backups older than 30 days
- **Logging:** `~/system/logs/db-backup.log`
- **Daemon:** `com.john.db-backup` (LaunchAgent) runs at 03:00 daily
- **Databases:** 33 SQLite DBs (flywheel, mission-control, knowledge, hivemind, leads, etc.)

BookStack Auto-Sync:

- **Daemon:** `com.john.bookstack-sync` (LaunchAgent, runs every 5 min)
- **Rate limiting:** Max 10 API calls per run
- **Lock file:** `/tmp/bookstack-sync.lock` (prevents concurrent runs)
- **Last sync tracking:** `~/system/services/bookstack/.last-sync`
- **Logging:** `~/system/logs/bookstack-sync.log`
- **Map:** `~/system/config/bookstack-sync-map.json`
- **State:** `~/system/config/bookstack-sync-state.json`
- **API:** `https://docs.alai.no` (local fallback: `http://localhost:6875`, via `vault.js`)
- **Created:** 2026-02-17 — Auto-syncs `~/system/ docs` to BookStack on file changes

BookStack Staleness Monitor:

- **Daemon:** `com.john.bookstack-staleness` (LaunchAgent, Sunday 22:00)
- **Thresholds:** Current (<30d), Needs Review (30-90d), Outdated (>90d)
- **Tagging:** Applies "staleness" tag to stale pages via API
- **Reporting:** Weekly Slack report to #general

- **Logging:** ~/system/logs/bookstack-staleness-launchd.log
- **Created:** 2026-02-17 — Task #1272 BookStack Activation

BookStack Webhook Relay:

- **Daemon:** com.john.bookstack-webhook-relay (LaunchAgent, auto-start)
- **Port:** localhost:3077/webhook (internal relay, not user-facing)
- **Function:** Receives BookStack webhook POST → formats message → posts to Slack #all-alai
- **Events:** page_create, page_update, page_delete, chapter/book/shelf events
- **Logging:** ~/system/logs/bookstack-webhook.log
- **Setup:** Configure webhook in BookStack UI → Settings → Webhooks → Add webhook with endpoint localhost:3077/webhook
- **Created:** 2026-02-17 — Task #1272 BookStack Activation

API Utilities

Tool	Command	Description
api-fallback.js	<code>require('./api-fallback')</code>	Tiered API fallback + caching. <code>fetchWithFallback(key, tiers, opts)</code> tries each tier, caches result.
api-fallback.js	<code>node ~/system/tools/api-fallback.js cache-stats</code>	Show cache stats
api-fallback.js	<code>node ~/system/tools/api-fallback.js cache-clear</code>	Clear API cache

Cache: `~/system/cache/api-fallback/` (file-based, per-key, TTL-aware)

Usage Tracking

Tool	Command	Description
usage-tracker.js	<code>node ~/system/tools/usage-tracker.js log <agent> <model> <in> <out></code>	Log AI call usage (auto-hooked in agent-runner.js + council-briefing.js)
usage-tracker.js	<code>node ~/system/tools/usage-tracker.js stats</code>	Usage summary (today, month, all-time)
usage-tracker.js	<code>node ~/system/tools/usage-tracker.js stats --agent <name></code>	Per-agent breakdown
usage-tracker.js	<code>node ~/system/tools/usage-tracker.js stats --month</code>	Daily breakdown this month
usage-tracker.js	<code>node ~/system/tools/usage-tracker.js top</code>	Top agents by cost

Tool	Command	Description
usage-tracker.js	<code>node ~/system/tools/usage-tracker.js recent [limit]</code>	Recent calls

DB: `~/system/db/usage.db` (SQLite). Auto-logged from agent-runner.js (Ollama) and council-briefing.js.

Session Tracking

Tool	Command	Description
session-ledger.sh	Auto (Stop/PreCompact hook)	Deterministic session extraction (files, commands, topics, errors, git)
session-search.sh	<code>bash ~/system/tools/session-search.sh topic file task keyword errors recent</code>	Search sessions
daily-consolidate.sh	<code>bash ~/system/tools/daily-consolidate.sh [YYYY-MM-DD]</code>	Consolidate day's sessions into daily log
weekly-digest.sh	<code>bash ~/system/tools/weekly-digest.sh [YYYY-MM-DD]</code>	Generate weekly summary

Session files: `~/system/memory/sessions/YYYY-MM-DD-HHMM-sessionid.md`

Memory

Tool	Command	Description
hivemind.js	<code>node ~/system/agents/hivemind/hivemind.js read [agent] [limit]</code>	Read shared intelligence (replaces memory-lookup.js)
hivemind.js	<code>node ~/system/agents/hivemind/hivemind.js post <agent> <type> <msg></code>	Post intel
hivemind.js	<code>node ~/system/agents/hivemind/hivemind.js query <search></code>	Search intel
hivemind.js	<code>node ~/system/agents/hivemind/hivemind.js memo save get search list</code>	Key-value memory store
facts.js	<code>node ~/system/tools/facts.js save get list correct history display search seed</code>	Long-running critical facts — SQLite event-sourced memory that survives context compression. Boot-injected.
facts.js display	<code>node ~/system/tools/facts.js display</code>	Compact boot output of all critical facts

Tool	Command	Description
facts.js seed	<code>node ~/system/tools/facts.js seed [--force]</code>	Populate/reset initial seed data
memory-indexer.py	<code>python ~/system/tools/memory-indexer.py</code>	Index memory for search

Communication

Tool	Command	Description
slack.js	<code>node ~/system/tools/slack.js send <channel> "msg"</code>	Send plain text message to Slack channel
slack.js	<code>node ~/system/tools/slack.js sendBlocks <channel> <blocksFile> [fallback]</code>	Send Block Kit formatted message (blocks from JSON file)
slack.js	<code>node ~/system/tools/slack.js read <channel> [limit]</code>	Read recent messages from channel
slack.js	<code>node ~/system/tools/slack.js channels</code>	List all Slack channels
slack.js	<code>node ~/system/tools/slack.js create-channel <name></code>	Create new channel
slack.js	<code>node ~/system/tools/slack.js unread</code>	Check unread messages
slack.js	<code>node ~/system/tools/slack.js users</code>	List workspace users
slack.js	<code>node ~/system/tools/slack.js status</code>	Check Slack connection
slack-blocks.js	<code>node ~/system/tools/slack-blocks.js test [channel]</code>	Slack Block Kit formatting library — test command sends sample to channel
slack-blocks.js	<code>require('./slack-blocks')</code>	Module API: builder(), tenderAlert(), tenderDigest(), emailBriefing(), emailEscalation(), weeklyPipeline(), pipelineEvent(), opsAlert(), send()
slack-bot.js	<code>node ~/system/tools/slack-bot.js</code>	Slack bot daemon — Claude Haiku via CLI (Socket Mode). AI backend: API → CLI → Ollama
slack-bot.js	<code>node ~/system/tools/slack-bot.js --test</code>	Test AI backend connection
email-to-task.js	<code>node ~/system/tools/email-to-task.js --from "x" --subject "y" --message-id "z" --class ACTION [--priority high]</code>	Auto-create MC tasks from ACTION emails with deduplication
email-to-task.js	<code>node ~/system/tools/email-to-task.js --status</code>	Show email classification stats
email-inbox.js	<code>node ~/system/tools/email-inbox.js status</code>	SQLite-backed email inbox — per-account stats (john, info, alai)

Tool	Command	Description
email-inbox.js	<code>node ~/system/tools/email-inbox.js pending</code>	List unanswered ACTION emails
email-inbox.js	<code>node ~/system/tools/email-inbox.js search "keyword"</code>	Full-text search in subject/from/sender name
email-inbox.js	<code>node ~/system/tools/email-inbox.js mark <id> responded archived read ignored</code>	Update email status
email-inbox.js	<code>node ~/system/tools/email-inbox.js stale [hours]</code>	Show emails unanswered > N hours (default 48)
email-inbox.js	<code>node ~/system/tools/email-inbox.js insert --message-id "x" --account john --from-addr "x" --subject "x" --classification ACTION --priority high</code>	Insert email into inbox DB

| **MCP email** | `mcp_email_emails_find` | Search emails (sender, subject, date, folder). Account: "john" or "info" | | **MCP email** | `mcp_email_email_send` | Send emails (to, subject, body, HTML, attachments) | | **MCP email** | `mcp_email_email_respond` | Reply/forward with proper threading | | **MCP email** | `mcp_email_emails_modify` | Mark read/unread, flag, archive, move | | **MCP email** | `mcp_email_folders_list` | List all email folders |

| mail-native.js | `node ~/system/tools/mail-native.js search\|read\|send\|reply\|forward\|folders\|unread\|flag\|move\|attachment\|test` | Direct IMAP/SMTP CLI — zero MCP dependency. Works from daemons, agents, interactive. Supports --folder and --account params. | | email-audit.js | `node ~/system/tools/email-audit.js find\|stats\|recent` | Centralized audit logger for ALL email operations. DB: email-audit.db. Module API: logEmail(), findEmails(), stats(), recent(). |

EMAIL PRAVILO: Sve email operacije koriste **MCP email tools** (custom: email-mcp-bridge.js).

- Dva accounta: john@alai.no (account="john"), info@alai.no (account="info")
- Server: `~/system/tools/email-mcp-bridge.js` (ImapFlow + Nodemailer, wraps our proven stack)
- Konfigurisano u `~/claude/mcp.json` mcpServers.email
- Credentials: Vaultwarden (vault.js) — vault items "Email - john@alai.no", "Email - info@alai.no"
- CLI fallback: `~/system/tools/mail-native.js` (za daemons i background agente koji nemaju MCP)
- **Audit trail:** Svaki poslan email se logira u `~/system/databases/email-audit.db` via `email-audit.js`

Slack: alai-talk.slack.com (channels: ops, development, client-support, exec)

Credential Management (Vaultwarden)

Tool	Command	Description
vault.js	<code>node ~/system/tools/vault.js get <name></code>	Get password from Vaultwarden by item name
vault.js	<code>node ~/system/tools/vault.js get <name> --field <field></code>	Get specific field (custom field, username, notes)
vault.js	<code>node ~/system/tools/vault.js get <name> --json</code>	Get full item as JSON
vault.js	<code>node ~/system/tools/vault.js add <name> <user> <pass> [opts]</code>	Create new vault item (--uri, --notes, --field k=v, --hidden-field k=v)
vault.js	<code>node ~/system/tools/vault.js list</code>	List all vault items
vault.js	<code>node ~/system/tools/vault.js login</code>	Interactive unlock + cache session (no TTL, /tmp/bw-session)
vault.js	<code>node ~/system/tools/vault.js migrate</code>	Migrate 10 config files to vault (one-time)
vault.js	<code>node ~/system/tools/vault.js sync</code>	Force sync with Vaultwarden server (clears cache)
vault.js	<code>node ~/system/tools/vault.js refresh</code>	Force reload in-memory credential cache
password-share.js	<code>node ~/system/tools/password-share.js create retrieve list cleanup audit</code>	Secure one-time password sharing with clients
client-vault.js	<code>node ~/system/tools/client-vault.js init add list get rotate check-rotation</code>	Per-client encrypted credential storage

Vault Module API (for other tools):

```
const vault = require('~system/tools/vault.js');
const pass = await vault.get('Email - john@alai.no');
const token = await vault.get('Slack Bot', 'token');
const val = await vault.getWithFallback('Slack Bot', 'token', () => jsonFallback());
vault.hasSession(); // boolean, non-throwing
```

Session: BW_SESSION env → /tmp/bw-session (0600, no TTL). Session key via env var (NOT in ps aux). **Cache:** First call loads all items (~600ms), subsequent <1ms. Refreshes on sync/add/refresh(). **Non-TTY:** Daemons get VAULT_LOCKED error (no hang). Graceful retry pattern. **Vault items:** AWS Console, Microsoft Azure, Vaultwarden Admin, Sentry + 10 migrated services. **Note:** vault-helper.js DELETED — all consumers now use vault.js directly.

Agent Infrastructure

Tool	Command	Description
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agent-reporter.js	<code>node ~/system/tools/agent-reporter.js --task <id> --agent <name> --status <status> --summary <text></code>	Structured agent output — validates against schema, stores in mission-control.db, emits events, posts to HiveMind
agent-reporter.js	<code>node ~/system/tools/agent-reporter.js --help</code>	Show usage and examples
agent-reporter.js	<code>node ~/system/tools/agent-reporter.js --task 937 --agent B1 --status completed --summary "... " --deliverables ' [...]'</code>	Full structured report with deliverables, metrics, evidence
schema-validator.py	PostToolUse hook on TaskUpdate	Validates agent output JSON against agent-output-schema.json, logs violations to /tmp/schema-violations.log (warning-only, never blocks)
goal-verifier.js	<code>node ~/system/tools/goal-verifier.js --task <id></code>	Automated goal verification — reads goal-schema.json, runs verification commands, updates statuses, stores in goals.db, emits events
goal-verifier.js	<code>node ~/system/tools/goal-verifier.js --help</code>	Show usage, goal types, and operators
goal-verifier.js	<code>node ~/system/tools/goal-verifier.js --task 937 --verbose</code>	Run verification with detailed output per goal
goal-verifier.js	<code>node ~/system/tools/goal-verifier.js --task 937 --dry-run</code>	Preview what would be verified without running commands
agent-worker.js	<code>node ~/system/tools/agent-worker.js</code>	Local-model-first agent worker — polls MC, executes via Ollama tool agent, queues complex tasks for human
agent-worker.js	<code>node ~/system/tools/agent-worker.js --once</code>	Run single cycle then exit
agent-worker.js	<code>node ~/system/tools/agent-worker.js --dry-run</code>	Show next task without executing
agent-worker.js	<code>node ~/system/tools/agent-worker.js --status</code>	Show worker status, queue stats
agent-worker.js	<code>node ~/system/tools/agent-worker.js --stop</code>	Stop daemon gracefully
human-queue.js	<code>node ~/system/tools/human-queue.js list</code>	Show all tasks queued for human review
human-queue.js	<code>node ~/system/tools/human-queue.js claim <id></code>	Claim task (remove from queue, resume in MC)
human-queue.js	<code>node ~/system/tools/human-queue.js stats</code>	Queue statistics (by priority, reason, age)
human-queue.js	<code>node ~/system/tools/human-queue.js clear</code>	Clear entire human queue
human-queue.js	<code>node ~/system/tools/human-queue.js notify</code>	Send Slack summary if queue > 0

Agent Output Schema: `~/system/specs/agent-output-schema.json` (JSON Schema draft-07) **DB**
Table: `mission-control.db.agent_reports` (task_id, agent, status, summary, report_json) **Event:**
`agent.report` emitted to event bus on report submission **Created:** 2026-02-15 (MC #937 Phase 1)

Goal Schema: `~/system/specs/goal-schema.json` (JSON Schema draft-07) **DB:**
`~/system/databases/goals.db` (goals, goal_history tables) **Verification:** verification-gate.py enforces
goal verification for H/M priority tasks (if goal-schema.json present) **Events:** `goal.verified`,
`goal.failed` emitted to event bus **Created:** 2026-02-15 (MC #937 Phase 4)

Subagents (~/./claude/agents/)

Agent	Role	Description
builder.md	Build	Implements ONE task using GOTCHA, self-validates, reports via agent-reporter.js or TaskUpdate
validator.md	Verify	Read-only GOTCHA compliance check + acceptance criteria, reports via agent-reporter.js

Local AI (Ollama on Mac Studio M3 Ultra)

2 Tools — Executor + Orchestrator

Tool	Command	Description
agent-runner.js	<code>node ~/system/tools/agent-runner.js <agent> --task "X"</code>	Executor — sends ONE task to Ollama with agent identity + state
agent-runner.js	<code>node ~/system/tools/agent-runner.js list</code>	List all agents with status
agent-scheduler.js	<code>node ~/system/kernel/agent-scheduler.js spawn <agent> <task></code>	Orchestrator — forks agent-runner.js as child processes for parallel execution
team-coordinator.js	<code>node ~/system/kernel/team-coordinator.js assign execute status message sync</code>	Team Orchestrator — multi-team coordination (Backend/Frontend/DevOps/QA) with cross-team messaging

Relationship: agent-scheduler.js spawns agent-runner.js. Runner = single agent. Scheduler = multi-agent. team-coordinator.js uses scheduler for team execution. **What agents do:** Generate text responses via Ollama. They don't execute anything. **State:** `~/system/agents/state/*.json`

(persists between runs) **Identities:** `~/system/agents/identities/*.md` (15 agents)

| `offline-mode.js` | `node ~/system/tools/offline-mode.js status` | **Offline Mode** — check Ollama readiness for Claude fallback | | `offline-mode.js` | `node ~/system/tools/offline-mode.js run "task"` | Route task to best local model (auto-detects type) | | `offline-mode.js` | `node ~/system/tools/offline-mode.js run "task" --agent dev` | Use specific agent identity | | `offline-mode.js` | `node ~/system/tools/offline-mode.js run "task" --text-only` | Text-only mode (no tool execution) | | `offline-mode.js` | `node ~/system/tools/offline-mode.js queue` | Show outputs waiting for Claude review | | `offline-mode.js` | `node ~/system/tools/offline-mode.js capabilities` | What local models can/can't do | | `offline-mode.js` | `node ~/system/tools/offline-mode.js batch tasks.txt` | Run tasks from file (one per line) | | `offline-mode.js` | `node ~/system/tools/offline-mode.js enable\|disable` | Toggle offline mode on/off | | `offline-mode.js` | `node ~/system/tools/offline-mode.js whitelist` | Show safe read-only commands allowed offline | | `offline-mode.js` | `node ~/system/tools/offline-mode.js check "command"` | Check if command is whitelisted for offline use |

Offline Mode: When Claude API hits usage limits, switch to local Ollama models. Auto-routes tasks to best model (qwen-coder for code, 70b for reasoning, 8b for trivial). All outputs saved to `~/system/offline-queue/` with `NEEDS_REVIEW` status. Claude reviews when back online. Capability matrix built in — knows what local models can/can't do. Created 2026-02-12.

Ollama Background Workers (~/system/tools/ollama-workers/)

Tool	Command	Description
<code>run-all.sh</code>	<code>bash ~/system/tools/ollama-workers/run-all.sh</code>	Run all background workers (embedding-backfill, session-summarizer, knowledge-scorer)
<code>run-all.sh</code>	<code>bash ~/system/tools/ollama-workers/run-all.sh --dry-run</code>	Preview all workers, no writes
<code>run-all.sh</code>	<code>bash ~/system/tools/ollama-workers/run-all.sh --status</code>	Check Ollama + Qdrant health
<code>knowledge-scorer.js</code>	<code>node ~/system/tools/ollama-workers/knowledge-scorer.js run [--limit N] [--offset ID] [--dry-run]</code>	Score and tag Qdrant 'knowledge' entries: quality_score (1-5) + category via llama3.1:8b. Skips already-scored. Default limit 500/run.
<code>embedding-backfill.js</code>	<code>node ~/system/tools/ollama-workers/embedding-backfill.js run [--db knowledge hivemind flywheel all] [--limit N] [--dry-run]</code>	Find rows with NULL embeddings across knowledge.db/hivemind.db/flywheel.d b, batch-embed via Ollama bge-m3 (batches of 32), write BLOB back to SQLite, upsert to Qdrant.

Workers: Idempotent (skip already-processed). Safe to run repeatedly. Use `--dry-run` to preview. Logs to `~/system/logs/ollama-workers/`.

Tier Routing (CC Rate Limit Optimization)

Tool	Command	Description
ollama-engine.js	<pre>require('./ollama-engine')</pre>	Centralized Ollama API — generate(), classify(), healthCheck(). Consolidates duplicated Ollama HTTP code from 5+ files.
ollama-engine.js	<pre>node ~/system/tools/ollama-engine.js test</pre>	Run health check + generate test
tier-router.js	<pre>require('./tier-router')</pre>	Central AI Router — classify(caller, task) → {tier, engine, model}. Routes tasks to Ollama (local) or human-queue. NO CC/API.
tier-router.js	<pre>node ~/system/tools/tier-router.js test</pre>	Run routing tests
tier-router.js	<pre>node ~/system/tools/tier-router.js classify <caller> <task></pre>	Test classification for caller+task
tier-router.js	<pre>node ~/system/tools/tier-router.js stats</pre>	Show routing stats (ollama vs human-queue)
ollama-tool-agent.js	<pre>node ~/system/tools/ollama-tool-agent.js --task "X" --model Y</pre>	Ollama + Tools — multi-turn agent with read-only tools (read_file, glob, grep, list_dir, run_cmd). Replaces CC for explore/validate tasks.
ollama-tool-agent.js	<pre>node ~/system/tools/ollama-tool-agent.js --task "X" --verbose</pre>	Verbose mode (show tool calls)

Tier Routing Architecture:

- **Tier 1** (Ollama 8b): classify, filter, extract, triage
- **Tier 2** (Ollama 72b): summarize, draft, analyze, research, review
- **Tier 2c** (Ollama coder:32b): code review, debug, simple fix
- **Tier 3** (CC Sonnet): multi-file coding, architecture
- **Tier 4** (CC Opus): interactive sessions only
- **Config:** `~/system/config/tier-routing.json` (caller→tier mapping, keywords, fallback)
- **Integration:** agent-worker.js routes tasks through tier-router before execution
- **Fallback:** Ollama failure → auto-escalate to CC
- **Created:** 2026-02-16

Models

Model	Size	Use For
qwen2.5-coder:32b	19GB	Coding, debugging, refactoring
llama3.1:70b	40GB	Research, writing, analysis

Model	Size	Use For
llama3.1:8b	5GB	Fast validation, simple queries

Routing & Decision

Tool	Command	Description
route.js	<code>node ~/system/tools/route.js project <name></code>	Lookup project (internal/external)
route.js	<code>node ~/system/tools/route.js query "<request>"</code>	Match request to company by routes
route.js	<code>node ~/system/tools/route.js list</code>	List all projects and companies
route.js	<code>node ~/system/tools/route.js add <name> <type></code>	Add project to registry
decision.js	<code>node ~/system/tools/decision.js log <key> <decision> [--by alem] [--tags X] [--task ID] [--rationale "..."] [--evidence "path"] [--supersedes ID]</code>	Decision audit log — queryable decision trail with rationale, evidence, and supersede chains. Stores in mission-control.db decisions table.
decision.js	<code>node ~/system/tools/decision.js list [--tags X] [--since DATE] [--by alem] [--limit N]</code>	List all decisions (optionally filtered by tags, date, or author)
decision.js	<code>node ~/system/tools/decision.js query "<term>"</code>	Full-text search across key+decision+rationale
decision.js	<code>node ~/system/tools/decision.js show <id></code>	Show single decision with history chain and supersede references
decision.js	<code>node ~/system/tools/decision.js history <key></code>	All decisions for a specific key (newest first), shows decision evolution
decision.js	<code>node ~/system/tools/decision.js latest [--limit 10]</code>	Most recent decisions (default 10) — used in boot display for Alem
decision.js	<code>node ~/system/tools/decision.js stats</code>	Decision statistics: count by tag, by decided_by, by month

Database: `~/system/databases/mission-control.db` (decisions table)

Registry: `~/system/databases/projects.json`

Event Bus

Tool	Command	Description
event-bus.js	<code>node ~/system/tools/event-bus.js emit <type> <json> [--publisher X]</code>	SQLite event bus — async emit/subscribe/dispatch. Decouples tools from point-to-point execSync.

Tool	Command	Description
event-bus.js	<code>node ~/system/tools/event-bus.js list [--type X] [--status X] [--limit N]</code>	List events (supports * wildcard for type)
event-bus.js	<code>node ~/system/tools/event-bus.js show <id></code>	Show event details with payload
event-bus.js	<code>node ~/system/tools/event-bus.js replay <id></code>	Re-process a failed/completed event
event-bus.js	<code>node ~/system/tools/event-bus.js dead-letter list resolve replay</code>	Dead letter queue management
event-bus.js	<code>node ~/system/tools/event-bus.js stats</code>	Event bus statistics (counts, last 24h by type)
event-bus.js	<code>node ~/system/tools/event-bus.js subscriptions list register seed</code>	Manage handler subscriptions
event-bus.js	<code>node ~/system/tools/event-bus.js dispatch [--once] [--interval N]</code>	Start dispatch loop (default 2s)
event-handlers.js	<code>require('./event-handlers.js')</code>	All subscriber handlers — task, lead, invoice, draft, email, job events
durable-runner.js	<code>node ~/system/tools/durable-runner.js start <name> --steps ["s1","s2"] [--mc-task <id>]</code>	Durable workflow execution engine with SQLite persistence. Checkpoint/resume capability. Emits events via outbox table.
durable-runner.js	<code>node ~/system/tools/durable-runner.js status resume rollback <workflow-id></code>	Workflow status, resume from checkpoint, or rollback to step N
durable-runner.js	<code>node ~/system/tools/durable-runner.js step-complete <id> <step> [--output '{}']</code>	Mark step complete with output/files/commits
durable-runner.js (module)	<code>const { DurableRunner } = require('./durable-runner')</code>	Module API: createWorkflow(), completeStep(), failStep(), resume(), rollback()
chain-runner.js	<code>node ~/system/tools/chain-runner.js run <chain> "<input>" [--mc-task <id>] [--durable]</code>	YAML-defined agent chain orchestrator. DAG-ordered steps, Saga rollback, \$INPUT/\$ORIGINAL substitution, injection sanitization.
chain-runner.js	<code>node ~/system/tools/chain-runner.js list</code>	List all available chains from ~/system/agents/chains/*.yaml
chain-runner.js	<code>node ~/system/tools/chain-runner.js show <chain></code>	Show chain definition with steps, deps, timeouts
chain-runner.js	<code>node ~/system/tools/chain-runner.js resume <workflow-id></code>	Resume a durable chain workflow from checkpoint
chain-runner.js (module)	<code>const { ChainRunner } = require('./chain-runner')</code>	Module API: loadChain(), run(), listChains(), showChain(), resolveAgent()

Event Bus Architecture (Transactional Outbox Pattern):

- **Domain tools** (mc.js, sales-pipeline.js, invoice-generator.js, drafts.js, durable-runner.js) write events to **outbox table** in their own domain DB — same transaction as domain data. Atomic: if domain write succeeds, event is guaranteed.
- **Daemon tools** (email-agent.js, job-hunter-agent.js) use direct `bus.emit()` — no domain DB, fire-and-forget.
- **Two daemon pipeline:**
 1. **outbox-processor.js** (2s poll): reads outbox tables from durable-runner.db + mission-control.db → emits to event-bus → marks processed. Purges old events (7d+).
 2. **event-dispatcher.js** (2s poll): relays outbox from legacy domain DBs (leads, invoices, drafts, tenders) → dispatches all events.db events to handlers.
- **Handlers** in event-handlers.js process events (Slack, HiveMind, Planka, leads, MC tasks, etc.)
- **Retry:** 3 attempts with backoff (0s → 30s → 2min) → dead letter queue → Slack alert
- **DB:** `~/system/databases/events.db` (central store, separate from domain DBs)
- **Outbox tables:** durable-runner.db, mission-control.db, leads.db, invoices.db, drafts.db, tenders.db
- **Daemons:** com.john.outbox-processor (durable-runner + MC), com.john.event-dispatcher (legacy DBs + dispatch)
- **Event types:** task., lead., invoice., draft., workflow., step., email., job., tender., intake., proposal., follow_up., contract.*
- **Integrated tools:** durable-runner.js, mc.js, sales-pipeline.js, invoice-generator.js, drafts.js (outbox), email-agent.js, job-hunter-agent.js (direct emit)

GOTCHA Core

Tool	Command	Description
utils.js	<code>require('~/system/lib/utils')</code>	Shared utility library (log, file, path, time, validate)
sales-pipeline.js	<code>node ~/system/tools/sales-pipeline.js add list show advance stats forecast auto-actions</code>	Lead CRM — tracks leads from prospect to won/lost. Auto-actions: archive old leads (lost >30d), escalate stale proposals (>14d no activity)
outbound.js	<code>node ~/system/tools/outbound.js start list stats</code>	Cold outreach prospecting — 3-email sequence (Day 1 intro, Day 3 follow-up, Day 7 final). Creates lead (cold_email), drafts intro email (LOW risk), schedules Day 3+7 reminders. Tags leads with outbound-seq.
email-to-contact.js	<code>node ~/system/tools/email-to-contact.js backfill</code>	Auto-populate contacts.db from email classifications. Creates contacts, logs interactions, skips spam/own.
email-to-contact.js	<code>node ~/system/tools/email-to-contact.js stats</code>	CRM import statistics (auto-imported vs manual, interactions)

Tool	Command	Description
contacts.js	<code>node ~/system/tools/contacts.js add list show search update log tag stats</code>	Central contact database — all partners, clients, brokers, vendors
contacts.js	<code>node ~/system/tools/contacts.js export-n8n</code>	Export n8n-monitored emails for Known Contact workflow
contacts.js	<code>node ~/system/tools/contacts.js import-leads</code>	Import contacts from leads.db
unified-crm.js	<code>node ~/system/tools/unified-crm.js pipeline client search dashboard</code>	READ-ONLY integration layer across 5 databases (contacts, leads, invoices, tickets, MC tasks)
contract-manager.js	<code>node ~/system/tools/contract-manager.js add list show renew terminate renewal-check status</code>	Contract lifecycle management — tracks contract status (draft→sent→signed→active→expired→terminated), auto-renewal alerts, MC task creation, Slack notifications. DB: contracts.db. Types: NDA, DPA, contract, SLA, MSA.
contract-manager.js	<code>node ~/system/tools/contract-manager.js renewal-check [--dry-run]</code>	Check for contracts expiring within 30 days, create MC renewal tasks (auto-renew only), send Slack alerts to #ops
document-store.js	<code>node ~/system/tools/document-store.js store <client> <type> <file></code>	Document storage & retention system — organizes business documents with retention policies. Standard path: ~/ALAI/clients/{client}/documents/{type}/. Types: contract (10y), nda (5y), invoice (5y), proposal (2y), dpa (10y), agreement (10y), signed (10y). DB: documents.db
document-store.js	<code>node ~/system/tools/document-store.js list [client] [--type TYPE]</code>	List documents with optional filters
document-store.js	<code>node ~/system/tools/document-store.js find <search></code>	Search documents by client/filename/notes
document-store.js	<code>node ~/system/tools/document-store.js retention-check</code>	Flag documents past retention period (non-destructive)
document-store.js	<code>node ~/system/tools/document-store.js stats</code>	Storage statistics by type and client
send-signing-email.js	<code>node ~/system/tools/send-signing-email.js send send-single test check</code>	ALAI branded document signing — creates DocuSeal submission + sends ALAI branded email with embedded logo via SMTP. Standard for all contracts/NDAs/DPAs. Always test first with <code>test</code> command.

Tool	Command	Description
nda-generator.js	<code>node ~/system/tools/nda-generator.js create <email> --name "Name" --company "Company"</code>	NDA PDF generator + DocuSeal signing flow — generates ALAI-branded NDA PDF via Puppeteer, uploads to DocuSeal, creates submission, sends ALAI branded signing emails. Flags: --preview (local PDF only), --test (send to post@alai.no), --orgnr, --address, --phone, --project.
fiken.js	<code>node ~/system/tools/fiken.js status companies invoices contacts balances dashboard</code>	Fiken API v2 integration — invoices list/show/sync, contacts list/show/sync, bank balances, CEO dashboard data. Syncs to invoices.db + contacts.db.
invoice-generator.js	<code>node ~/system/tools/invoice-generator.js create list show pay pdf send remind check-overdue auto-remind dashboard stats</code>	Invoice CRUD with VAT, PDF/HTML generation, MCP email draft creation, auto-reminders (3 levels: friendly/firm/urgent), automatic escalation system (Day 7/14/30+)
invoice-generator.js	<code>node ~/system/tools/invoice-generator.js auto-remind [--dry-run]</code>	Automatic invoice reminder escalation — Day 7: friendly (LOW risk draft), Day 14: firm (LOW risk draft + Slack), Day 30+: HIGH MC task + URGENT Slack. Norwegian templates.
support-ticket.js	<code>node ~/system/tools/support-ticket.js create list show update assign comment stats</code>	Support ticket system with SLA tracking (P1-P4)
email-to-ticket.js	<code>node ~/system/tools/email-to-ticket.js --sender "email" --subject "subject" --body "body" --uid uid</code>	Email → ticket bridge — detects support emails, creates tickets, generates ACK drafts, Slack + HiveMind notifications
ticket-sla-checker.js	<code>node ~/system/tools/ticket-sla-checker.js</code>	SLA breach detector — monitors open tickets, escalates to Slack #ops, generates escalation drafts, HiveMind logs
ticket-resolve-notify.js	<code>node ~/system/tools/ticket-resolve-notify.js --ticket-id TKT-12345</code>	Resolution notifier — generates client resolution email draft, HiveMind log
team-coordinator.js	<code>node ~/system/tools/team-coordinator.js teams assign handoff block unlock sync status</code>	Cross-team orchestration
onboard-client.js	<code>node ~/system/tools/onboard-client.js new status list timeline undo</code>	One-command client onboarding — orchestrates project scaffold, sales pipeline, support, teams, routing, welcome email, pipeline events, HiveMind
expansion-dashboard.js	<code>node ~/system/tools/expansion-dashboard.js [--compact]</code>	Aggregate view: companies, pipeline, invoices, support, teams

Tool	Command	Description
proposal-gen.js	<code>node ~/system/tools/proposal-gen.js create edit pdf send list show approve reject</code>	Professional proposal generator — auto-populates from leads, generates PDF, sends via SMTP (3 templates: standard, landing-page, webapp)
pipeline-events.js	<code>node ~/system/tools/pipeline- events.js check-reminders</code>	Stage transition event handlers — auto-triggered by sales-pipeline.js on advance/lose, generates drafts (→ drafts.db), creates reminders (~/system/reminders/), logs to HiveMind, sends Slack notifications. Handlers: onQualified, onProposal, onNegotiating, onWon, onActive, onLost
follow-up.js	<code>node ~/system/tools/follow-up.js check [--auto]</code>	Follow-up reminder processor — scans ~/system/reminders/ for due reminders, generates language-aware follow-up drafts (NO/EN/BS), 3 escalation levels (day 3/7/14), Slack alert on day 14
follow-up.js	<code>node ~/system/tools/follow-up.js list</code>	List all pending follow-up reminders with due dates and escalation levels
follow-up.js	<code>node ~/system/tools/follow-up.js add <lead_id> <type> <days></code>	Manually create follow-up reminder (types: proposal, inquiry)
drafts.js	<code>node ~/system/tools/drafts.js list show approve reject send stats</code>	Draft approval workflow — 3-level risk classification (low/medium/high), content-based pattern matching, smart auto-approval
drafts.js	<code>node ~/system/tools/drafts.js process-auto [--dry-run]</code>	Auto-classify and process all pending drafts (LOW→approve+send, MEDIUM→approve+Slack+send, HIGH→manual)
drafts.js	<code>node ~/system/tools/drafts.js auto- approve [--type type1,type2]</code>	Auto-approve low-risk drafts (optional type filter)
drafts.js	<code>node ~/system/tools/drafts.js mark- sent <id> [--message-id mid]</code>	Mark draft as sent (updates linked invoice status)
drafts.js	<code>node ~/system/tools/drafts.js import</code>	Import JSON drafts from ~/system/drafts/
intake-analyzer.js	<code>node ~/system/tools/intake- analyzer.js detect-lang "text"</code>	Language detection (NO/EN/BS) via character markers + word frequency
intake-analyzer.js	<code>node ~/system/tools/intake- analyzer.js analyze "text"</code>	Request analysis via Ollama — extracts category/scope/urgency, generates 3 pricing options from Vizu pricing.md
intake-analyzer.js (module)	<code>const { detectLanguage, analyzeInquiry, generateOptions } = require('./intake-analyzer')</code>	Module API for client intake pipeline

intake-analyzer.js: Language detector (æøå→NO, ččšžď→BS, word frequency lists) + request analyzer (Ollama llama3.1:8b JSON extraction) + option generator (reads ~/ALAI/pipeline/Vizu/finance/pricing.md, maps category→packages, generates A/B/C options). Heuristic fallback when Ollama unavailable. Pure Node.js, no dependencies. Created: 2026-02-13 (MC #840).

follow-up.js: Automated follow-up reminder system. Proposal reminders: day 3 (gentle), day 7 (nudge), day 14 (final + Slack). General inquiry: day 5. Language-aware templates (NO/EN/BS) extracted from lead intake analysis. Idempotent processing (marks reminders as processed). Legacy reminder migration: infers missing escalation_level and lang fields from due date and lead notes. Wired into gotcha-health.sh (runs every 15 min). Reminder format: JSON files in ~/system/reminders/ with fields: id, lead_id, type, due_date, escalation_level, created_at, processed, lang. Created: 2026-02-13 (MC #840).

Image Generation

Tool	Command	Description
image-gen.js	<code>node ~/system/tools/image-gen.js --prompt "desc" --output path.png</code>	Generate image via Gemini (free) or Together.ai
image-gen.js	<code>node ~/system/tools/image-gen.js --setup gemini YOUR_KEY</code>	Save API key to config
image-gen.js	<code>node ~/system/tools/image-gen.js --prompt "desc" --count 4</code>	Generate multiple images

Providers: Gemini (default, free, no CC), Together.ai (FLUX, free tier) **Keys:**

~/system/config/image-gen.json or env vars GEMINI_API_KEY, TOGETHER_API_KEY **Get key:** <https://aistudio.google.com/apikey> (2 min, no credit card)

| brand-compositor.js | `node ~/system/tools/brand-compositor.js all` | Deterministic brand asset generator — resize/composite REAL logo (profile-pic.png) onto social banners, profiles, favicons. No AI generation. | | brand-compositor.js | `node ~/system/tools/brand-compositor.js profile\avatar\banner-linkedin\banner-twitter\og-image\favicon` | Generate specific asset type | | design-engine.js | `node ~/system/tools/design-engine.js render <template> --data '{}'` --output path.png | Puppeteer-based HTML/CSS template rendering engine — pixel-perfect typography with Inter font, retina quality | | design-engine.js | `node ~/system/tools/design-engine.js list` | List available templates |

Brand Compositor: Uses sharp (npm) for deterministic resize + composite. Same pixels every time. Source: ~/system/context/branding/alai/social/profile-pic.png. Output:

~/system/context/branding/alai/social/. Options: --source <file>, --output <dir>. **Design**

Engine: Uses Puppeteer (headless Chrome) to render HTML templates with professional typography (kerning, ligatures, OpenType). Templates: linkedin-banner (1584x396), twitter-banner (1500x500), og-image (1200x630), profile-card (400x400), favicon (180x180). Uses {{mustache}}

placeholders. Reuses browser for batch rendering. Module export: `require('./design-engine')`.
Options: `--data '{"key":"value"}'`, `--output path.png`, `--scale 2`. **Created:** 2026-02-10

Intel & News Aggregation

Tool	Command	Description
intel-briefing.js	<code>node ~/system/tools/intel-briefing.js</code>	Full daily briefing — fetch RSS + HN, summarize via Ollama, deliver to Slack #exec + HiveMind
intel-briefing.js	<code>node ~/system/tools/intel-briefing.js --preview</code>	Preview briefing in terminal
intel-briefing.js	<code>node ~/system/tools/intel-briefing.js --fetch</code>	Fetch only — list items without summarization
intel-briefing.js	<code>node ~/system/tools/intel-briefing.js --hours 48</code>	Custom lookback period (default: 24h)

Sources (7): Anthropic News, Anthropic Engineering, Claude Code Changelog, OpenAI News, TechCrunch AI, Simon Willison, Hacker News API **Summarization:** Ollama llama3.1:8b (local, \$0 cost) **Delivery:** Slack #exec channel + HiveMind + `~/system/logs/intel-briefing-{date}.md`
Daemon: `com.edita.intel-briefing` (daily 7:00 AM) **MCP RSS:** @missionsquad/mcp-rss added to Edita MCP config for live RSS queries **Created:** 2026-02-11

Tender Hunting & Public Procurement

Tool	Command	Description
tender-hunter-agent.js	<code>node ~/system/daemons/tender-hunter-agent.js</code>	Doffin (Norway) — TED API scanner for Norwegian IT tenders. Analyzes via Ollama, scores company fit (ALAI), stores in tenders.db. NO Puppeteer, NO Finn.no, NO TheHub.
tender-hunter-agent.js	<code>node ~/system/daemons/tender-hunter-agent.js --briefing</code>	Generate briefing from tenders.db (HOT/WARM summary)
tender-hunter-agent.js	<code>node ~/system/daemons/tender-hunter-agent.js --dry-run --verbose</code>	Test mode with detailed logging
bih-tender-hunter.js	<code>node ~/system/daemons/bih-tender-hunter.js</code>	BiH Tender Hunter — TED API (primary) + <code>ejn.gov.ba</code> (secondary) scanner for BiH IT tenders. Analyzes via Ollama, scores company fit (SnowIT), stores in bih-tenders.db.
bih-tender-hunter.js	<code>node ~/system/daemons/bih-tender-hunter.js --briefing</code>	Generate briefing from bih-tenders.db
bih-tender-hunter.js	<code>node ~/system/daemons/bih-tender-hunter.js --pages 5</code>	Custom page count (default: 3)

Tool	Command	Description
bih-tender-hunter.js	<code>node ~/system/daemons/bih-tender-hunter.js --source ted ejn</code>	Filter by data source (default: all)
bih-tender-hunter.js	<code>node ~/system/daemons/bih-tender-hunter.js --help</code>	Show usage and options

Doffin Agent:

- **Data Source:** TED API (buyer-country = "NOR")
- **Keywords:** Norwegian + English IT terms
- **Scoring:** 0-100 (75+ HOT, 55-74 WARM, <55 COLD) — remote, English, tech stack match, framework, team size bonuses; security clearance, on-site, Norwegian-only penalties
- **DB:** ~/system/databases/tenders.db (tenders + outbox tables)
- **Events:** tender.hot, tender.warm → event bus
- **Delivery:** Slack #exec
- **Daemon:** com.john.tender-hunter (30 min interval)
- **Created:** 2026-02-15

BiH Agent:

- **Data Sources:** Tier 1 (TED API buyer-country = "BIH"), Tier 2 (ejn.gov.ba — needs Puppeteer scraper)
- **Keywords:** Bosnian + English IT terms (digitalizacija, e-usluge, softver, etc.)
- **Scoring:** 0-100 (75+ HOT, 55-74 WARM, <55 COLD) — BiH-specific bonuses: digitalizacija (+15), transport/railway sector (+10), BAM currency (+10)
- **DB:** ~/system/databases/bih-tenders.db (tenders + outbox tables with source field: 'ted' or 'ejn')
- **Events:** tender.hot, tender.warm → event bus
- **Delivery:** Email reports (primary) + Slack #exec (fallback)
- **Daemons:** com.snowit.bih-tender-hunter (30 min), com.snowit.bih-tender-briefing (daily 07:30)
- **Created:** 2026-02-16 (MC #1057)

Reporting & Analytics

Tool	Command	Description
auto-report.js	<code>node ~/system/tools/auto-report.js daily</code>	Daily brief — revenue, pipeline, tasks, decisions, alerts. Generates email draft in ~/system/drafts/
auto-report.js	<code>node ~/system/tools/auto-report.js weekly</code>	Weekly report — revenue summary, pipeline progress, team performance, achievements. Email draft with ALAI branding

Tool	Command	Description
auto-report.js	<code>node ~/system/tools/auto-report.js preview</code>	Preview report in terminal without generating draft
client-status-update.js	<code>node ~/system/tools/client-status-update.js generate [--dry-run]</code>	Weekly client status updates — queries MC for completed tasks per project, matches to client contacts, generates ALAI-branded HTML email drafts (MEDIUM risk). LaunchAgent: Mondays 08:00.
client-status-update.js	<code>node ~/system/tools/client-status-update.js list</code>	Show recently generated status update drafts

Auto-Report Features:

- Aggregates data from: invoice-generator, sales-pipeline, mc.js, support-ticket, decisions doc
- ALAI brand styling (dark #09090b, accent #00E5A0)
- Mobile-friendly HTML emails
- Text + HTML versions in JSON draft
- Daemon config: ~/system/daemons/auto-report-config.json
- Recipient: alembasic@gmail.com
- Schedule: Daily 7:00 AM, Weekly Monday 8:00 AM

Dashboards

Dashboard	URL	Description
Mission Control	https://mc.alai.no	Task management, sessions, active work
CEO Dashboard	https://mc.alai.no/ceo	Executive metrics — revenue, pipeline, projects, decisions, alerts
Client Portal	https://mc.alai.no/client?token=XXX	Client-facing project status — tasks, tickets, SLA. Token-authenticated.

CEO Dashboard Features:

- Revenue Overview: MRR, outstanding invoices, 3-month trend, next due date
- Pipeline Funnel: Visual funnel from prospect to won (data from sales-pipeline.js)
- Active Projects: Kanban board (active/pending/stalled) from MC tasks
- Decisions Pending: GO/NO-GO decisions from ~/system/specs/alem-decisions-2026-02.md
- Alerts Panel: Overdue invoices, SLA breaches, stale tasks (>7 days)
- Upcoming Timeline: Next 14 days deadlines from MC tasks
- Dark theme (ALAI brand: #09090b background, #00E5A0 accent)
- Auto-refresh: 60 seconds

- Mobile responsive

Client Portal Features:

- Token auth: `POST /api/client/tokens` (local network only) to generate tokens
- Summary: active tasks, completed count, open tickets, blocked items
- Task list: filtered by client project, shows priority/status
- Ticket list: from tickets.db, shows SLA compliance
- ALAI dark theme, auto-refresh 60s, mobile responsive
- Token management: create/list/revoke via local API

Testing & Verification

Tool	Command	Description
smoke-test.js	<code>node ~/system/tools/smoke-test.js</code>	Run all smoke tests (Docker, Slack, daemons, MC, HiveMind)
smoke-test.js	<code>node ~/system/tools/smoke-test.js report</code>	Run all + post report to Slack #ops
smoke-test.js	<code>node ~/system/tools/smoke-test.js slack docker daemons mc hivemind</code>	Test specific suite
smoke-test.js	<code>node ~/system/tools/smoke-test.js api <url></code>	Test specific API endpoint
health-check.js	<code>node ~/system/tools/health-check.js</code>	Monitor all services (Docker, HTTP, system, daemons) with human/JSON output
health-check.js	<code>node ~/system/tools/health-check.js --quick</code>	HTTP endpoints only (fast check)
health-check.js	<code>node ~/system/tools/health-check.js --json</code>	JSON output for programmatic use
daemon-health.js	<code>node ~/system/tools/daemon-health.js</code>	Daemon heartbeat monitor — checks all com.john.* LaunchAgents, reports PID/exit/status, detects unloaded plists
daemon-health.js	<code>node ~/system/tools/daemon-health.js --quick</code>	Quick status only
daemon-health.js	<code>node ~/system/tools/daemon-health.js --json</code>	JSON output for dashboards
auto-fix.js	<code>node ~/system/tools/auto-fix.js <service> <issue></code>	Automated service recovery (restart loop prevention: max 3/hour)
ops-watchdog.js	<code>node ~/system/daemons/ops-watchdog.js</code>	Master watchdog daemon — health checks every 120s, auto-recovery via auto-fix.js, Slack alerts, event bus integration. Config: <code>~/system/config/ops-watchdog.json</code>

Tool	Command	Description
cold-start.sh	<code>bash ~/system/ops/cold-start.sh</code>	Bring entire system up from fresh boot — 5-layer startup (infra→docker→core→business→workers→enrichment), pre-flight checks, verification
planka-sync.js	<code>node ~/system/tools/planka-sync.js test status sync <mc-id></code>	MC↔Planka bidirectional sync — auto-moves cards on mc.js start/done/pause/resume
preflight-check.js	<code>node ~/system/tools/preflight-check.js --task <id></code>	Pre-closure quality gate aggregator — checks GOTCHA, HOP Build, evidence, CoVe, validator, HiveMind, syntax before mc.js done
MCP playwright	<code>mcp__playwright__*</code> (nativni Claude toolovi)	Browser automation — navigate, click, fill, screenshot

Reports: `~/system/reports/smoke-test-*.json` **Protocol:** Smoke test BEFORE + AFTER infra changes. Playwright for UI. `npm test` for code.

Deploy Quality Gate

Tool	Command	Description
qa-19.js	<code>node ~/system/tools/qa-19.js check <task-id></code>	PRIMARY quality gate (ZAKON #14). 19-point check in 5 phases. Adapts per task type.
qa-19.js	<code>node ~/system/tools/qa-19.js list</code>	Show all 19 checks
quality-gate.js	DELETED 2026-02-26	Superseded by qa-19.js. Do not use.

Checks (19): RAG queried, GOTCHA written, tools checked, context read, build passes, tests pass, no secrets, no debug artifacts, error handling, performance, output matches spec, evidence captured, destination verified, visual check, backup taken, self-review, validator review, quality gate, CEO acceptance. **Rule:** ZAKON #14 — Run `qa-19.js check <task-id>` before `mc.js done`. Minimum 15/19 (M priority) or 17/19 (H priority).

Anti-Hallucination & Drift Detection

Tool	Command	Description
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cove.js	<code>node ~/system/tools/cove.js verify --task-id <id> --claims-file <path></code>	Chain-of-Verification — deterministically re-verify session claims using claim-types.json spec. Reads JSONL, executes file/syntax/server/build checks, writes cove-report.json
cove.js	<code>node ~/system/tools/cove.js report --task-id <id></code>	Display CoVe verification report for a task
vcr.js	<code>node ~/system/tools/vcr.js record --session-id <id> --tool <name> --input <json> --output <text> --duration <ms></code>	Record a tool interaction to vcr.db (used by vcr-recorder.py hook)
vcr.js	<code>node ~/system/tools/vcr.js replay <session-id></code>	Replay recorded session — re-executes deterministic tools (Read/Glob/Grep), compares output hashes, flags regressions
vcr.js	<code>node ~/system/tools/vcr.js list [--days 7]</code>	List recorded VCR sessions
vcr.js	<code>node ~/system/tools/vcr.js compare <session1> <session2></code>	Diff two sessions — detect behavioral changes between recordings
drift-detector.js	<code>node ~/system/tools/drift-detector.js snapshot</code>	Collect today's behavioral metrics from all data sources (claims, email-audit, MC, HiveMind, verification audits)
drift-detector.js	<code>node ~/system/tools/drift-detector.js analyze</code>	Analyze recent trends — anomaly detection via rolling 7-day mean $\pm 2\sigma$
drift-detector.js	<code>node ~/system/tools/drift-detector.js report [--days 30]</code>	Human-readable drift report with ASCII table

VCR activation: `touch /tmp/vcr-recording` to start, `rm /tmp/vcr-recording` to stop. Hook: `vcr-recorder.py` (PostToolUse, advisory). **Drift daemon:** `com.john.drift-detector` runs daily at 23:55 (snapshot + analyze). Alerts: HiveMind (always) + Slack #john-alerts (MEDIUM+). **Rule:** `~/system/rules/determinism-spectrum.md` — maps all 44 system components to 5-level determinism scale.

Test Quality

Tool	Command	Description
test-auditor.js	<code>node ~/system/tools/test-auditor.js <project-dir></code>	Scan test suite for weak validation — detects "no crash" without rejection, missing stupid-user inputs, unused chaos strings
test-auditor.js	<code>node ~/system/tools/test-auditor.js <dir> --json</code>	JSON output for pipeline integration

Detects: (1) Chaos tests with "no crash" but no rejection assertion, (2) Form fields missing stupid-user inputs (numbers in names, letters in phones), (3) CHAOS_STRINGS defined but unused. Exit: 0=clean, 1=findings. **Rule:** `~/system/rules/testing.md` (Mandatory Input Rejection Tests section)

Plan Enforcement

Tool	Command	Description
plan-advance-step.js	<code>node ~/system/tools/plan-advance-step.js</code>	Manually advance to next plan step with gate checks (for builder agents)
plan-adherence-report.js	<code>node ~/system/tools/plan-adherence-report.js <task-id></code>	Post-execution adherence report — did agent follow the plan? Shows step execution, violations, summary

Plan Enforcement Architecture:

- **Hook:** `~/ .claude/hooks/plan-enforcer.py` (PreToolUse) gates Write/Edit/Bash based on current plan step
- **Plan files:** `/tmp/plan-
{task-id}.json` (machine-readable plan), `/tmp/plan-state-
{task-id}.json` (execution state)
- **Audit log:** `/tmp/plan-audit-
{task-id}.jsonl` (every hook decision logged)
- **Graceful degradation:** If no plan file exists, hook warns but allows (not all tasks have plans)
- **Manual step advance:** Builder calls plan-advance-step.js when ready to move forward
- **Validator check:** Validator runs plan-adherence-report.js to verify compliance
- **Created:** 2026-02-13 (MC #845)

Build Mode

Tool	Command	Description
build-mode.js	<code>node ~/system/tools/build-mode.js start <dir> [--task N] [--concurrency N] [--yolo]</code>	Activate build mode — bypass process hooks for project dir
build-mode.js	<code>node ~/system/tools/build-mode.js stop [--status completed failed]</code>	Deactivate build mode
build-mode.js	<code>node ~/system/tools/build-mode.js status</code>	Show current build mode state
build-mode.js	<code>node ~/system/tools/build-mode.js pause resume</code>	Pause/resume build mode
build-mode.js	<code>node ~/system/tools/build-mode.js sessions [--limit N]</code>	List build sessions
build-mode.js	<code>node ~/system/tools/build-mode.js autocoder [--project-dir <dir>] [--yolo]</code>	Launch AutoCoder agent

Tool	Command	Description
build-mode.js	<code>node ~/system/tools/build-mode.js update-features <total> <passing></code>	Update feature progress

Build Mode: Switches from Operations→Build mode. Bypasses GOTCHA checklist, delegation enforcer, agent protocol, verification gate for files WITHIN project dir. Security hooks (forbidden paths, hallucination, bash security) remain active. 8h TTL auto-expire. DB: build_sessions table in mission-control.db. Flag: /tmp/build-mode-active.json. Hook: ~/.claude/hooks/build_mode.py (shared module). **AutoCoder:** ~/system/services/autocoder/ — autonomous coding agent (Python, Claude Agent SDK). Initializer creates features in SQLite, Coding Agent implements them. Supports parallel mode (--concurrency) and YOLO mode (skip browser tests). **Skill:** /build <dir> — activates build mode via skill.

Build Pipeline

Tool	Command	Description
build-project.js	<code>node ~/system/tools/build-project.js prep "Name" "type" "Description"</code>	Scaffold + CLAUDE.md + onboard + spec + task
build-project.js	<code>node ~/system/tools/build-project.js deploy "Name"</code>	Vercel deploy
build-project.js	<code>node ~/system/tools/build-project.js status "Name"</code>	Check project state
assert-log.sh	<code>source ~/system/tools/assert-log.sh</code>	Structured assertion library for deterministic verification (Phase 1)
gate-pre-claim.sh	<code>bash ~/system/tools/gate-pre-claim.sh --spec spec.json --workdir /path</code>	Pre-claim verification gate — file exists, hash changed, forbidden patterns (Phase 2)
gate-pre-claim.sh	<code>bash ~/system/tools/gate-pre-claim.sh --snapshot --workdir /path</code>	Snapshot file hashes before build
gate-pre-deploy.sh	<code>bash ~/system/tools/gate-pre-deploy.sh --project-dir /path</code>	Pre-deploy verification gate — tests, build, artifacts, TODO check (Phase 4)

| pipeline-controller.js | `node ~/system/tools/pipeline-controller.js`

create\|status\|advance\|gate\|gate-pass\|abort\|resume\|history\|list\|dashboard | Central pipeline orchestrator — tracks projects through 13 lifecycle phases (lead→support), automated gate checks, phase history, abort/resume. DB: pipeline.db | | pipeline-watchdog.js | `node`

~/system/tools/pipeline-watchdog.js scan\|status [--auto-resume] [--notify] | Detects stalled pipelines (2h threshold), orphan Claude team tasks (1h), stale MC tasks. Marks stalled, auto-resumes, Slack alerts (2h cooldown). Skips aborted. | | docuseal-webhook.js | `node`

~/system/tools/docuseal-webhook.js start [--port 3033] | Standalone DocuSeal webhook server — emits contract.signed events to event-bus. Port 3033. MC #1039 | | docuseal-register-webhook.js |

`node ~/system/tools/docuseal-register-webhook.js register\|list\|delete [--url URL]` | DocuSeal webhook registration helper — register/list/delete webhooks via API. Requires vault session. MC

#1756 | | test-docuseal-webhook.sh | `bash ~/system/tools/test-docuseal-webhook.sh` | Test DocuSeal webhook endpoint with mock payloads. MC #1756 | | rollback.js | `node ~/system/tools/rollback.js tag\|list\|rollback\|status <project>` | Git tag-based deployment rollback — tag deploys, list history, one-command rollback. Projects in ~/projects/. | | post-mortem.js | `node ~/system/tools/post-mortem.js generate\|create\|list\|show` | Incident post-mortem management — generate from ticket, create blank, list/show. Template: ~/system/template/post-mortem.md. Output: ~/system/reports/post-mortems/ |

Types: `landing-page` | `nextjs-app` | `api-backend` **Templates:** `~/system/template/types/<type>/CLAUDE.md` + `spec.md` **CI/CD:** `~/system/template/github-actions/ci.yml` (copied by scaffold.sh), `~/system/template/docker-compose.staging.yml` **Deploy:** `--platform vercel|railway|fly` (auto-detects from type if omitted) **Pipeline Gates:** Part of Zero-Hallucination Deterministic Build Pipeline

Client Interaction & Design Review

Tool	Command	Description
preview-share.js	<code>node ~/system/tools/preview-share.js start stop status list</code>	Client preview sharing — starts local dev server + Cloudflare tunnel for public URL. Auto-detects build output dirs.
design-approval.js	<code>node ~/system/tools/design-approval.js create list approve reject show stats</code>	Design review workflow — tracks design approval from draft→sent→reviewing→approved/rejected→implemented. DB: design-reviews.db
design-board.js	<code>node ~/system/tools/design-board.js create list stop restart</code>	Client-facing design review board — ALAI-branded web page with design options, feedback form, approve/reject. Cloudflare tunnel (http2 protocol) for public URL. Health check endpoint. Integrates with design-reviews.db.
client-signoff.js	<code>node ~/system/tools/client-signoff.js create <project> <email> --type uat delivery [--project-type webapp] [--message "X"]</code>	UAT + delivery approval workflow. Sends email with approval link, client approves/rejects via web UI (<code>https://mc.alai.no/signoff/{token}</code>), pipeline auto-advances. Commands: create, status, approve, reject, checklist, check, list. DB: design-reviews.db

UAT Template: `~/system/template/uat-checklist.md` (per project type: webapp, landing-page, api-backend) **DB:** `~/system/databases/design-reviews.db` (reviews + signoffs tables)

File Editing

Tool	Command	Description
smart-edit.js	<code>node ~/system/tools/smart-edit.js view <file> [start-end]</code>	Show file lines with line numbers
smart-edit.js	<code>node ~/system/tools/smart-edit.js replace <file> <start-end> <content></code>	Replace line range with new content
smart-edit.js	<code>node ~/system/tools/smart-edit.js insert <file> <after> <content></code>	Insert content after line number
smart-edit.js	<code>node ~/system/tools/smart-edit.js delete <file> <start-end></code>	Delete line range
smart-edit.js	<code>node ~/system/tools/smart-edit.js append <file> <content></code>	Append content to end of file

Why: Line-number based editing is more reliable than `str_replace` (exact match failures). Inspired by [The Harness Problem](#). Reduces edit fail rate from ~15-20% to ~5%. **Backup:** Auto-creates `.bak` before each edit. Use `--no-backup` to skip. **Stdin:** Use `-` as content arg to pipe content via stdin (for multi-line edits). **Lines:** 1-indexed, inclusive ranges (10-15 = lines 10 through 15). **Workflow:** `view` to see lines → `replace`/`insert`/`delete` by line number.

Daemons (LaunchAgents)

Daemon	Interval	Description
com.john.slack-bot	always	Slack bot — Claude Haiku via Socket Mode. AI: API → CLI → Ollama. Needs <code>SLACK_BOT_TOKEN</code> + <code>SLACK_APP_TOKEN</code>
com.john.mc-dashboard	always	Mission Control web dashboard (port 3030) — includes CEO Dashboard at <code>/ceo</code> , DocuSeal webhook at <code>/webhooks/docuseal</code> (auto-advances pipeline on NDA/contract signing)
com.john.mc-session-worker	on session events	Session state extraction
com.john.pipeline-watcher	60 sec	Pipeline event dispatcher + invoice auto-reminder daemon — checks unsigned proposals, triggers invoice escalation (Day 7/14/30+ reminders)
com.john.event-dispatcher	always	Event bus dispatcher daemon — polls <code>events.db</code> every 2s, routes to handlers, retry with backoff, dead letter queue

Daemon	Interval	Description
com.john.outbox-processor	always	Outbox processor daemon — polls durable-runner.db + mission-control.db outbox tables every 2s, emits to event-bus, purges old events (7d+). MC #1760
com.john.ops-watchdog	always	Master watchdog — health checks every 120s, auto-recovery, Slack alerts, event bus. Config: <code>~/system/config/ops-watchdog.json</code>
com.john.client-status-update	Monday 08:00	Weekly client status update generator — queries MC for completed tasks, generates ALAI-branded email drafts per project
com.john.network-watchdog	60 sec	Network monitoring daemon — ping gateway, DNS resolution check, internet connectivity check. Alert chain: Slack ops → macOS notification → log. 3 consecutive failures trigger alert with 10min cooldown. Tracks uptime stats.
com.john.vault-keeper	always	Vault auto-unlock daemon — auto-unlocks Vaultwarden using macOS Keychain password, session refresh every 15min, circuit breaker, macOS notifications

Ops Documentation: `~/system/ops/` — service catalog, dependency map, 15 runbooks, cold-start script, ops README. **Ops Dashboard:** <https://mc.alai.no/ops> (status page), `/api/ops/health` (JSON), `/api/ops/history` (events)

Env Vars (both profiles):

- `enableToolSearch=true` — lazy-load MCP tools
- `CLAUDE_CODE_EXPERIMENTAL_AGENT_TEAMS=true` — agent teams
- `DISABLE_AUTOUPDATER=1` — prevent auto-update breaking custom setup
- `CLAUDE_CODE_DISABLE_AUTO_COMPACT=true` — manual compaction control

Boards (Planka — Kanban)

Tool	URL	Description
Planka	https://boards.alai.no	Kanban boards per project (Trello-like)
Planka local	http://localhost:3100	Direct local access (use https://boards.alai.no for sharing)

Admin: john / BasicAS2026! **User:** alem / Alem2026! **Password reset:** `node`

`~/system/tools/planka-admin.js reset-password <username> <new-pass>` **Add user:** `node`

`~/system/tools/planka-admin.js add-user <email> <username> <name> <pass>` **SMTP:** Configured (send.one.com:465, john@alai.no) — za notifikacije **Docker:** `~/system/services/planka/docker-compose.yml` **Projects:** Wizard NUF, Ren Drom, Riad Basic, Drop Fintech, ALAI Internal, BasicAS Operations **Hosting:** Azure Container Apps (boards.alai.no via Cloudflare DNS)

Setup & Backup

Tool	Command	Description
syslog.sh	<code>bash ~/system/tools/syslog.sh add "opis"</code>	System Changelog — logira promjene za oba agenta
syslog.sh	<code>bash ~/system/tools/syslog.sh today</code>	Današnje changelog entries
syslog.sh	<code>bash ~/system/tools/syslog.sh recent [N]</code>	Zadnjih N entries
setup-backup.sh	<code>bash ~/system/tools/setup-backup.sh "opis"</code>	Backup setup files + changelog
sync-to-mini.sh	<code>bash ~/system/tools/sync-to-mini.sh [--execute]</code>	Sync GOTCHA to Mac Mini
daemon-manager.js	<code>node ~/system/daemons/daemon-manager.js list start stop status</code>	Manage persistent background services
team-cleanup.sh	<code>bash ~/system/tools/team-cleanup.sh [--force] [--days N]</code>	Clean stale Agent Teams task/team dirs (default 7d)

Company Management

Tool	Command	Description
company.sh	<code>~/system/tools/company.sh list info add</code>	Company registry management
company-worker.js	<code>node ~/system/tools/company-worker.js run run-all status list dry-run</code>	Autonomous work loop generator for pipeline companies. Generates MC tasks per company (Securion/Proveo/Proxima), posts to Slack/HiveMind, emits events. Config: <code>~/system/tools/config/company-worker-config.json</code>

Tool	Command	Description
skill-resolver.js	<code>node ~/system/tools/skill-resolver.js resolve <skill-name> [--company X]</code>	Resolve skill path with company override. Priority: ~/companies/COMPANY/skills/SKILL/SKILL.md (if company set) → ~/ .claude/skills/SKILL/SKILL.md (global fallback). Returns absolute path or exit 1. Performance: ~47ms.
tool-resolver.js	<code>node ~/system/tools/tool-resolver.js check <tool-name> [--company X]</code>	Check if tool allowed for company via tools.json config. Modes: whitelist (financial), blacklist (dev), inherit-all (orchestrators). Pattern matching: exact + glob (invoice-*.js). Returns ALLOWED DENIED with reason on stderr. Performance: ~49ms.

Skills (Claude Code Slash Commands)

Command	Description
<code>/plan-with-team</code>	Creates plan with builder/validator teams
<code>/build-plan</code>	Executes approved plan using TaskList
<code>/code-review</code>	Systematic GOTCHA code review (security, quality, performance)
<code>/debugging</code>	Systematic bug investigation and resolution
<code>/security-audit</code>	OWASP Top 10 + config + infra security review
<code>/design-system</code>	AI-powered design generator — multi-tool (v0.dev, Google Stitch, Figma Make, Codia AI). Prompt templates per tool. Brief → kickass design + code.
<code>/figma-design</code>	Figma WebSocket bridge operations — populate design systems, create screens programmatically
<code>/build</code>	Switch to Build Mode — bypass process hooks, launch AutoCoder, track sessions

Workflow: `/plan-with-team "task"` → plan → approval → `/build-plan` → execution **Build:** `/build <project_dir>` → activate build mode → code freely → stop **Design:** `/design-system "brief"` → AI tool selection → optimized prompts → Figma + code **Review:** `/code-review <file>` or `/security-audit <target>` **Debug:** `/debugging "<bug description>"`

Vector & Semantic Search

Tool	Command	Description
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vector-db.js	<code>node ~/system/tools/vector-db.js help</code>	Hybrid Vector DB: SQLite + vector columns for semantic search. Reusable module.
vector-db.js (module)	<code>const { VectorDB } = require('./vector-db')</code>	Module API: createCollection(), insert(), search(), hybridSearch(), bulkInsert()
vector-db.js search	<code>node ~/system/tools/vector-db.js search <db> <collection> <query></code>	Semantic search via Ollama nomic-embed-text (768-dim)
vector-db.js hybrid	<code>node ~/system/tools/vector-db.js hybrid <db> <col> <query> --where "cond"</code>	SQL filter + vector ranking combined
knowledge-base.js	<code>node ~/system/tools/knowledge-base.js add <url-or-file> [--tag t]</code>	KB: drop URL/file → chunk → vector store. Semantic search over all docs.
knowledge-base.js	<code>node ~/system/tools/knowledge-base.js search <query> [--tag t]</code>	Semantic search across knowledge base documents
humanizer.js	<code>echo "text" node ~/system/tools/humanizer.js [--deep]</code>	Remove AI patterns from text. Quick (regex) or deep (Ollama rewrite). Module: require('./humanizer')
hourly-backup.sh	<code>bash ~/system/tools/hourly-backup.sh [--dry-run --list]</code>	Hourly auto-commit to 'auto-backup' branch across all repos. LaunchAgent: com.john.hourly-backup.
db-backup.sh	<code>bash ~/system/tools/db-backup.sh [--list --restore]</code>	Daily SQLite backup (14 DBs). sqlite3 .backup, tar.gz, 30-day rotation. LaunchAgent: com.john.db-backup (03:00).
cron-notify.sh	<code>bash ~/system/tools/cron-notify.sh "job" "OK ERROR" "details"</code>	Post cron results to Slack #ops channel. Used by db-backup, hourly-backup.
memory-indexer.py	<code>python3 ~/system/tools/memory-indexer.py index search stats test-embed</code>	Index ~/system/ MD files into knowledge.db (SQLite + Ollama nomic-embed-text, 768-dim, tag='memory-file')

Vector Pattern: Embeddings stored as BLOB (Float32Array) in SQLite. Cosine similarity computed in JS. Model: nomic-embed-text (768-dim, local Ollama). Batch embedding supported (32/batch). Usage tracked via usage-tracker.js. **Unified model:** ALL embedding tools use `nomic-embed-text` via Ollama — no model mismatch.

RAG & Knowledge Flywheel

Tool	Command	Description
retrieval-orchestrator.js	<code>node ~/system/tools/retrieval-orchestrator.js query "text" [--limit N] [--verbose]</code>	Multi-store retrieval: HiveMind + Knowledge DB + RAG Cache + Sessions → RRF merge

Tool	Command	Description
retrieval-orchestrator.js	<code>node ~/system/tools/retrieval-orchestrator.js stats</code>	Store statistics (coverage, entry counts)
retrieval-orchestrator.js	<code>node ~/system/tools/retrieval-orchestrator.js stores</code>	List available stores and status
session-archiver.js	<code>node ~/system/tools/session-archiver.js stats</code>	Session file statistics (count, size, savings)
session-archiver.js	<code>node ~/system/tools/session-archiver.js archive [--dry-run] [--days 14]</code>	Strip raw transcripts from old sessions
session-archiver.js	<code>node ~/system/tools/session-archiver.js index [--limit N]</code>	Embed session summaries into knowledge DB
session-archiver.js	<code>node ~/system/tools/session-archiver.js cleanup [--dry-run]</code>	Archive + index (LaunchAgent runs daily 03:00)
docuseal-monitor.js	<code>node ~/system/tools/docuseal-monitor.js check</code>	Poll DocuSeal for new signings → Slack + email + HiveMind + contracts.db
docuseal-monitor.js	<code>node ~/system/tools/docuseal-monitor.js status</code>	Show recent DocuSeal submissions with signer status
docuseal-monitor.js	<code>node ~/system/tools/docuseal-monitor.js history</code>	All tracked signings from contracts.db
rag-health.js	<code>node ~/system/tools/rag-health.js</code>	Full RAG health check: Ollama, Knowledge DB, HiveMind, RAG Cache, Session Archiver, Orchestrator smoke
rag-health.js	<code>node ~/system/tools/rag-health.js --json</code>	JSON output (for ops-watchdog integration)
rag-health.js	<code>node ~/system/tools/rag-health.js --alert</code>	Exit 1 if any critical check fails (for cron/alerting)
rag-health.js	<code>node ~/system/tools/rag-health.js --smoke</code>	Run orchestrator smoke query only
lightrag.js	<code>node ~/system/tools/lightrag.js query "question" [--mode hybrid local global naive]</code>	LightRAG REST client — semantic query, document upload, graph exploration, RAG cache sync via configured Azure/Cloud endpoint
lightrag.js	<code>node ~/system/tools/lightrag.js upload <file-or-dir> [--recursive]</code>	Upload documents to LightRAG knowledge graph
lightrag.js	<code>node ~/system/tools/lightrag.js explore [--entity "name"] [--limit N]</code>	Explore knowledge graph entities and relationships
lightrag.js	<code>node ~/system/tools/lightrag.js status</code>	Get LightRAG system status and statistics
lightrag.js	<code>node ~/system/tools/lightrag.js sync-from-rag</code>	Import rag-router cache → LightRAG
lightrag.js	<code>node ~/system/tools/lightrag.js sync-to-rag</code>	Export LightRAG results → rag-router cache

Tool	Command	Description
lightrag-migrate.js	<code>node ~/system/tools/lightrag-migrate.js start [--source hivemind knowledge both] [--rate 2] [--limit 1000] [--tier 1] [--type type1,type2] [--tag tag] [--dry-run]</code>	Daemon: migrate HiveMind + Knowledge DB to LightRAG (HTTP API). Idempotent, rate-limited (default 2 docs/min), resumable with state tracking.
lightrag-migrate.js	<code>node ~/system/tools/lightrag-migrate.js status</code>	Show migration progress (source, last_id, total_migrated, failed, rate)
lightrag-migrate.js	<code>node ~/system/tools/lightrag-migrate.js stop</code>	Stop running migration daemon (graceful SIGTERM + kill)
lightrag-migrate.js	<code>node ~/system/tools/lightrag-migrate.js reset</code>	Clear migration state file (/tmp/lightrag-migration-state.json)
rag-router.js	<code>node ~/system/tools/rag-router.js query "text"</code>	RAG intelligence router — embed, cache search, local model dispatch, interaction logging
rag-router.js	<code>node ~/system/tools/rag-router.js learn "question" "answer"</code>	Add Q&A pair to RAG cache
rag-router.js	<code>node ~/system/tools/rag-router.js stats</code>	Flywheel metrics (cache hit rate, cost savings)
rag-router.js	<code>node ~/system/tools/rag-router.js test</code>	Run self-test suite
rag-router.js	<code>node ~/system/tools/rag-router.js capture <id> "response"</code>	Capture external response for interaction, auto-index to cache
rag-router.js (module)	<code>const { RAGRouter } = require('./rag-router')</code>	Module API: query(), learn(), capture(), stats()
rag-mcp.js	MCP server (stdio)	RAG MCP server — exposes rag_query, rag_learn, rag_stats tools. Config: ~/.claude/mcp.json
MCP rag	<code>mcp_rag_rag_query</code>	Route query through RAG cache + local models. Returns response or needs_external flag
MCP rag	<code>mcp_rag_rag_learn</code>	Add Q&A pair to RAG cache with source tracking
MCP rag	<code>mcp_rag_rag_stats</code>	Flywheel metrics (cache hit rate, cost savings, training queue)
flywheel-extractor.js	<code>node ~/system/tools/flywheel-extractor.js extract [--output path] [--batch-name "X"]</code>	Extract external interactions from flywheel.db → JSONL for alaiML training
flywheel-extractor.js	<code>node ~/system/tools/flywheel-extractor.js stats</code>	Show training queue size, extraction batches
flywheel-indexer.js	<code>node ~/system/tools/flywheel-indexer.js index [--batch YYYYMMDD] [--dry-run]</code>	Sync high-quality external responses back to rag_cache (closes the loop)

Tool	Command	Description
flywheel-indexer.js	<code>node ~/system/tools/flywheel-indexer.js stats</code>	Show pending/cached/total counts
flywheel-session-extractor.js	<code>node ~/system/tools/flywheel-session-extractor.js extract [--dry-run] [--limit N]</code>	Extract Q&A pairs from Claude Code session transcripts → RAG cache
flywheel-session-extractor.js	<code>node ~/system/tools/flywheel-session-extractor.js stats</code>	Show extraction metrics (processed/pending sessions, pairs extracted)
flywheel-session-extractor.js	<code>node ~/system/tools/flywheel-session-extractor.js reprocess <session-id></code>	Force re-extract a specific session

RAG Flywheel Architecture:

- **Cache:** Embedding-based semantic cache (0.85 similarity threshold). Hit → instant response
- **Local:** Tier-router dispatch to Ollama models (tier 2: qwen2.5:72b). Hit → fast local response
- **External:** Falls back to Claude Code when cache miss + local unavailable
- **Session Capture:** Q&A pairs from session transcripts auto-extracted every 5min (daemon)
- **Response Capture:** External responses can be captured back via capture() → auto-index to cache
- **Learning:** Every interaction logged to flywheel.db. High-quality Q&A pairs added to cache
- **DB:** ~/system/databases/flywheel.db (interactions + rag_cache tables)
- **Integration:** Uses vector-db.js (embeddings) + tier-router.js (local dispatch)
- **Cost Savings:** Tracks queries answered locally vs externally, cumulative savings
- **Created:** 2026-02-21 (MC #1610)

OSINT Investigation

Tool	Command	Description
investigate.js	<code>node ~/system/tools/investigate.js investigate --phone X --name Y --email Z --location W</code>	OSINT person lookup — spawns 4 parallel Claude subagents (phone, social, business, news) + synthesizer. SQLite backend with confidence scoring.
investigate.js	<code>node ~/system/tools/investigate.js show <id></code>	Show investigation findings grouped by category
investigate.js	<code>node ~/system/tools/investigate.js list</code>	List all investigations
investigate.js	<code>node ~/system/tools/investigate.js report <id></code>	Full formatted investigation report

Tool	Command	Description
investigate.js	<code>node ~/system/tools/investigate.js save-findings <id> <source> <json></code>	Save agent findings (internal — used by orchestrator)
investigate.js	<code>node ~/system/tools/investigate.js complete <id></code>	Mark investigation as complete

Architecture: 4 parallel investigator agents + 1 synthesizer:

1. **Phone Lookup** — phone directories, carrier, business listings
2. **Social Media** — LinkedIn, Facebook, Instagram, GitHub, Twitter/X
3. **Business Registry** — BiH registrar, OpenCorporates, Brønnøysund, court records
4. **News & Public** — klix.ba, avaz.ba, nrk.no, Google News, academic records
5. **Synthesizer** — deduplication, cross-reference, confidence upgrade, profile building

Confidence levels: verified (2+ sources), likely (1 reliable), possible (indirect), unverified (uncertain) **Phone parser:** Auto-detects BiH (06x→+387) and Norwegian (4x/9x→+47) numbers

DB: ~/system/databases/investigations.db **Created:** 2026-02-21

Databases (~/system/databases/)

Database	Description
investigations.db	OSINT person investigations — use <code>investigate.js</code>
leads.db	Sales pipeline / Lead CRM — use <code>sales-pipeline.js</code>
invoices.db	Invoice tracking — use <code>invoice-generator.js</code>
contracts.db	Contract lifecycle management — use <code>contract-manager.js</code>
documents.db	Document storage & retention — use <code>document-store.js</code>
tickets.db	Support tickets with SLA — use <code>support-ticket.js</code>
teams.db	Cross-team coordination — use <code>team-coordinator.js</code>
strategy-tracker.db	Strategic goals
alem-directives.db	Alem's direct orders
projects.db	Project lifecycle (phases, milestones, metrics)
hivemind.db	Agent shared intelligence
facts.db	Critical facts with event-sourced history — use <code>facts.js</code>
drafts.db	Email draft approval workflow — use <code>drafts.js</code>
events.db	Event bus store — use <code>event-bus.js</code>
flywheel.db	RAG flywheel — interactions log + cache. Use <code>rag-router.js</code>

Database	Description
projects.json	Routing registry — use <code>route.js</code>
company-registry.json	Company information registry

Enforcement Hooks (~/.claude/hooks/)

Hook	Matcher	Description
security-guard.py	<code>.*</code> (all tools)	Blocks forbidden paths, dangerous commands, delete protection, business-critical doc enforcement
agent-protocol-enforcer.py	<code>Task</code>	CORE PROTOCOL enforcement for subagent spawning
gotcha-enforcer.py	<code>Write Edit NotebookEdit Bash</code>	Boot flag + MC active task enforcement
gate-pre-commit.py	<code>Bash</code>	Pre-commit validation
hallucination-detector.py	<code>Write Edit</code>	Phantom tools, phantom paths, wrong ports, phantom require/import detection
teammate-quality-gate.py	<code>TeammateIdle</code>	Quality gate for agent teammates — checks TODO/FIXME markers, syntax errors in recent files. Exit 2 = keep working

Global: All hooks apply to ALL agents (parent + subagents) via `~/.claude/settings.json`. **ZAKON #1:** AI bez enforcement-a ne radi. Hooks su deterministički enforcement.

Design & Figma

Tool	Command	Description
figma-extract.js	<code>node ~/system/tools/figma-extract.js extract-tokens <file-key></code>	Extract design tokens (colors, typography, effects) from Figma file
figma-extract.js	<code>node ~/system/tools/figma-extract.js extract-components <file-key></code>	List components with metadata and variants
figma-extract.js	<code>node ~/system/tools/figma-extract.js frame-to-prompt <file-key> <node></code>	Generate implementation prompt from Figma frame
figma-extract.js	<code>node ~/system/tools/figma-extract.js file-info <file-key></code>	File metadata and pages

Tool	Command	Description
figma-to-react.js	<code>node ~/system/tools/figma-to-react.js <file-key> <node-id> --output Login.tsx</code>	Figma → React + Tailwind — generates production React TSX from Figma frame via REST API. Post-processing: Pass 1 token replacement (figma-token-map.json), Pass 2 component mapping (figma-component-map.json), Pass 3 icon resolution (Lucide). Flag: --no-post-process to skip.
figma-to-react.js	<code>node ~/system/tools/figma-to-react.js <file-key> <node-id> --component Name</code>	Custom component name (default: derived from frame name)
figma-to-react.js	<code>node ~/system/tools/figma-to-react.js <file-key> <node-id></code>	Output to stdout (pipe to file or preview)
figma-validate.js	<code>node ~/system/tools/figma-validate.js compare <file-key> <node-id> <url> --output /tmp/validate/</code>	Visual validation tool — compare built page vs Figma design via pixel diff. Exit: 0=PASS 1=FAIL 2=ERROR. Enforces ZAKON 0.1
figma-validate.js	<code>node ~/system/tools/figma-validate.js compare ... --threshold 0.05 --viewport 1920x1080</code>	Custom threshold (default 0.1=10%) and viewport (default 375x812)
figma-token-sync.js	<code>node ~/system/tools/figma-token-sync.js <file-key> --output ./tokens/ --format all</code>	Figma Variables → Design Tokens — extracts Variables API → W3C DTCG JSON + Tailwind theme + CSS custom properties. Supports modes (light/dark).
figma-token-sync.js	<code>node ~/system/tools/figma-token-sync.js <file-key> --format tailwind --output ./tailwind-tokens.js</code>	Single format: tailwind, css, w3c, json, or all
figma-token-map.json	<code>~/system/config/figma-token-map.json</code>	Hex color → Tailwind token lookup table for figma-to-react.js Pass 1 (token replacement). Source: Bilko tailwind.config.ts
figma-component-map.json	<code>~/system/config/figma-component-map.json</code>	Figma component → shadcn/ui mapping + Lucide icon map for figma-to-react.js Pass 2-3 (component mapping, icon resolution)
figma-populate.js	<code>bun ~/system/tools/figma-populate.js <channel-id></code>	Populate Figma with design tokens (colors, typography, spacing, radius, buttons) via WebSocket bridge
v0-generate.js	<code>node ~/system/tools/v0-generate.js generate "prompt"</code>	v0.dev Platform API wrapper — prompt → React+Tailwind code. Also generates optimized prompts for manual use.
v0-generate.js	<code>node ~/system/tools/v0-generate.js generate --brief Name --screen login --industry fintech --primary "#hex"</code>	Structured brief → optimized prompt

Tool	Command	Description
v0-generate.js	<code>node ~/system/tools/v0-generate.js prompt --brief Name --industry fintech</code>	Output prompt only (no API call) — for copy-paste into v0.dev or Google Stitch
v0-generate.js	<code>node ~/system/tools/v0-generate.js setup <api-key></code>	Save v0.dev API key
design-to-code.js	<code>node ~/system/tools/design-to-code.js assemble --stitch-code <html> --assets-dir <dir> --target-page <tsx></code>	Assemble Stitch HTML + Figma assets → Next.js TSX. Converts HTML→JSX, inline styles→Tailwind, integrates assets, optional logic preservation.
design-to-code.js	<code>node ~/system/tools/design-to-code.js assemble ... --preserve-logic</code>	Extract and keep business logic (useState, handlers) from existing page
MCP figma	<code>mcp_figma_*</code> (native Claude tools)	Figma MCP integration — direct Figma access from Claude

Config: `~/system/config/figma.json` or `FIGMA_TOKEN` env var **v0 Config:** `~/system/config/v0.json` or `V0_API_KEY` env var **File key:** From Figma URL — `figma.com/design/<FILE-KEY>/...` **Node ID:** From Figma URL (select frame, copy link) or use `figma-extract.js list-nodes <file-key>` **Figma bridge:** WebSocket on port 3055 (bun). Channel ID from Figma Desktop → Plugins → Claude MCP Plugin. **External AI tools:** v0.dev (\$20/mo), Google Stitch (free: `stitch.withgoogle.com`), Figma Make (native), Codia AI (Figma plugin) **Design output:** `~/system/design-output/` **Created:** 2026-02-12 (figma-extract), 2026-02-13 (figma-populate, v0-generate, /design-system skill), 2026-02-14 (figma-to-react, figma-validate, figma-token-sync)

Browser Form Filling

Tool	Command	Description
form-filler.py	<code>python ~/system/tools/form-filler.py <url> <fields.json></code>	Fill web forms from JSON config — visible browser (Alem sees), CAPTCHA pause, screenshot
form-filler.py	<code>python ~/system/tools/form-filler.py <url> <fields.json> --headless --submit</code>	Headless auto-fill + submit
form-filler.py	<code>python ~/system/tools/form-filler.py <url> <fields.json> --wait-for-captcha --submit</code>	Fill, pause for CAPTCHA, submit
form-filler.py	<code>python ~/system/tools/form-filler.py <url> <fields.json> --screenshot /tmp/out.png</code>	Fill + screenshot
form-filler.py	<code>python ~/system/tools/form-filler.py <url> <fields.json> --dry-run</code>	Print fields without browser

Pre-built configs: `~/system/tools/form-configs/`

- anthropic-startup.json — Anthropic Claude Startup Program (\$25K-\$100K)
- aws-activate.json — AWS Activate Founders (\$1K-\$100K)
- google-cloud-startups.json — Google Cloud for Startups (\$2K-\$200K)
- microsoft-founders-hub.json — Microsoft Founders Hub (\$1K-\$150K)

JSON format: `{"fields": [{"selector": "label=X", "value": "Y", "type": "text|select|checkbox|radio|date|click|file"}], "submit_selector": "button[type='submit']"}`

Selectors: CSS (`input[name='x']`), `text=`, `placeholder=`, `label=`, `role=`, `nth=N` suffix **Requires:** Python Playwright (`pip install playwright`) **Created:** 2026-02-18

Archived (NE POSTOJE — samo za referencu)

Tool	Status	Note
session-save.sh	REMOVED (2026-02-07)	Orphaned code, never hooked, conflicts with session-ledger.sh
memory-lookup.js	REMOVED	Zamijenjeno HiveMind-om
memory-search.js	REMOVED	Zamijenjeno HiveMind-om
mail.js	NEVER EXISTED	Haluciniran
mail-filter.js	NEVER EXISTED	Haluciniran
security.js	NEVER EXISTED	Haluciniran — pravi enforcement = <code>~/claude/hooks/</code>
secure-config.js	NEVER EXISTED	Haluciniran
keychain-helper.js	NEVER EXISTED	Haluciniran
design-enforcer.js	NEVER EXISTED	Haluciniran
optimize-images.js	NEVER EXISTED	Haluciniran
strategy-tracker.js	NEVER EXISTED	Haluciniran
deploy-strategy-tracker.js	NEVER EXISTED	Haluciniran
prompt-tester.js	NEVER EXISTED	Haluciniran
self-improve.js	NEVER EXISTED	Haluciniran
send-to-edita.js	NEVER EXISTED	Haluciniran
generate-boot.js	NEVER EXISTED	Haluciniran
generate-today.js	NEVER EXISTED	Haluciniran
solution-finder.js	NEVER EXISTED	Haluciniran
docusign.js	NEVER EXISTED	Haluciniran

Tool	Status	Note
validator.js	ARCHIVED (2026-02-06)	Was orphaned — see ~/system/archive/
laws-enforcer.js	ARCHIVED (2026-02-06)	Was checker-only — see ~/system/archive/
email-smtp-imap-mcp	DEPRECATED (2026-02-11)	Community MCP server — unreliable, replaced by custom email-mcp-bridge.js
mcp-email-server (ai-zero1ab)	TESTED (2026-02-11)	Python MCP — ClosedResourceError bug, not used

brand-package.js

Purpose: Generate brand package (guidelines, colors, typography) for company factory pipeline

Location: `~/system/tools/brand-package.js`

Usage: `node ~/system/tools/brand-package.js "ProjectName" --logo /path/to/logo.png [--colors "primary:#hex,secondary:#hex"] [--output /path/]`

Dependencies: None (pure Node.js)

Output: Creates brand-guidelines.md, colors.json, typography.json

Features: Extracts colors from PNG logo, supports color overrides, generates complete brand identity

Created: 2026-02-09

Revision #20

Created 2026-02-18 08:39:36 UTC by John

Updated 2026-06-21 20:00:23 UTC by John